

Solving Nonlinear Equations

 \circ What is the goal here?

$$f(x, y) = 0$$
 $\longrightarrow x^{2} + y = 1$
 $g(x, y) = 0$ $\longrightarrow y^{2} - 3xy - y = 15$

Newton's method

- What does Newton's method look like in *n* dimensions?
- $(x_{\mu} \rightarrow s) = p(x_{\mu}) + p'(x_{\mu}) s$ J(x) 10: $\begin{array}{c} \partial f_{1} & \partial f_{2} \\ \partial x & \partial y & \partial z \\ \vdots & \vdots & \vdots \\ \partial dz & \partial f_{3} \end{array} = \int f(x, y, z)$ f. (x, yn) f2 (x, y12) fr (x, y, 2) $\vec{j}(\vec{x}_{k}+\vec{s}) = \vec{j}(\vec{x}_{k}) + \vec{j}f(\vec{x}_{k})\vec{s} = \vec{0}$ p(x) hD i $(=) \qquad \int_{\mathcal{L}} \left(\vec{x}_{\mathcal{H}} \right) \vec{s} = - \oint \left(\vec{x}_{\mathcal{H}} \right)$ YHSI YK - D'(XH) $\vec{s} = -\vec{t} (\vec{x}_n) \vec{p} (\vec{x}_n)$ **Ē**) $\vec{X}_{h+1} = \vec{X}_{h} + \vec{S} = \vec{X}_{h} - \vec{f}_{\ell}(\vec{X}_{h})\vec{f}(\vec{X}_{h})$

Newton: Example

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Set up Newton's method to find a root of $f(x, y) = \begin{pmatrix} x + 2y - 2 \\ x^2 + 4y^2 - 4 \end{pmatrix} = 0$

Demo: Newton's method in *n* dimensions

$$\mathcal{J}_{f}(x,y) = \begin{pmatrix} \frac{\partial f_{i}}{\partial x} & 1 & \frac{\partial f_{i}}{\partial y} & 2 \\ \frac{\partial f_{i}}{\partial y} & 7 & \frac{\partial f_{i}}{\partial y} & y \end{pmatrix}$$

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17 Finding the Best: Optimization in 1D

Optimization

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State the problem. $j: \mathbb{R} \to \mathbb{K}$ $find \times x$ so that $f(x^{*}) = \min_{x} f(x)$. Maximize: Just use -f.

Optimization: What could go wrong?

• What are some potential problems in optimization?



Optimization: What is a solution?

• How can we tell that we have a (at least local) minimum? (Remember calculus!)

Nocessary cond:
$$f'(x)=0$$

Sufficient cond: $f'(x)=0$ and $f''(x)>0$

Newton's Method

 Let's steal the idea from Newton's method for equation solving: Build a simple version of f and minimize that.

Demo: Newton's method in 1D **In-class activity:** Optimization Methods

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Optimization in *n* dimensions: What is a solution?

• How can we tell that we have a (at least local) minimum? (Remember calculus!)

$$\begin{array}{c|c} f(x) &= & objective function f: \mathbb{R}^{h} \rightarrow \mathbb{R} \\ & & & & \\ &$$

Steepest Descent

• Given a scalar function $f: \mathbb{R}^n \to \mathbb{R}$ at a point \boldsymbol{x} , which way is down?

Demo: Steepest Descent

Newton's method (nD)

• What does Newton's method look like in n dimensions?

$$\begin{split} f(\vec{x}) & \tilde{f}(\vec{x}_{k}+\vec{s}) = f(\vec{x}_{k}) + \nabla f(\vec{x}_{k}) \cdot \vec{s} + \frac{1}{2} \vec{s}^{T} H_{t}(\vec{x}_{k}) \vec{s} \\ = \nabla_{\tilde{z}} \tilde{f}(\vec{x}_{k}) = 0 + \nabla f(\vec{x}_{k}) + H_{f}(\vec{x}_{k}) \vec{s} \\ () & \tilde{z} = -H_{f}(\vec{x}_{k}) + \nabla f(\vec{x}_{k}) \\ \tilde{z}_{k+1} = \vec{x}_{k} - H_{f}(\vec{x}_{k}) \cdot \nabla f(\vec{x}_{k}) \end{split}$$

Demo: Newton's method in *n* dimensions

Demo: Nelder-Mead Method

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Nonlinear Least Squares/Gauss-Newton

• What if the f to be minimized is actually a 2-norm?

$$f(\boldsymbol{x}) = \|\boldsymbol{r}(\boldsymbol{x})\|_2, \qquad \boldsymbol{r}(\boldsymbol{x}) = \boldsymbol{y} - \boldsymbol{f}(\boldsymbol{x})$$

Demo: Gauss-Newton