

- Office how changes

Q29: 1, 3, 5, 6, 7, 10, 11, 12, 13, 15, 14, 18

Lsq residual

Elin matrices

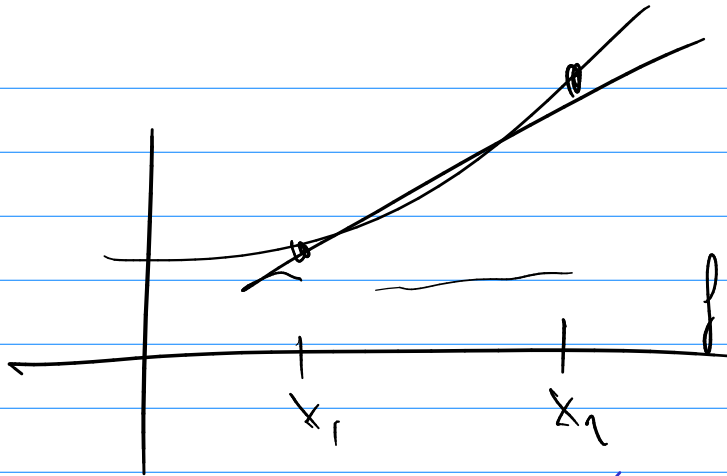
Nonlinear: Newton's method

Monte Carlo

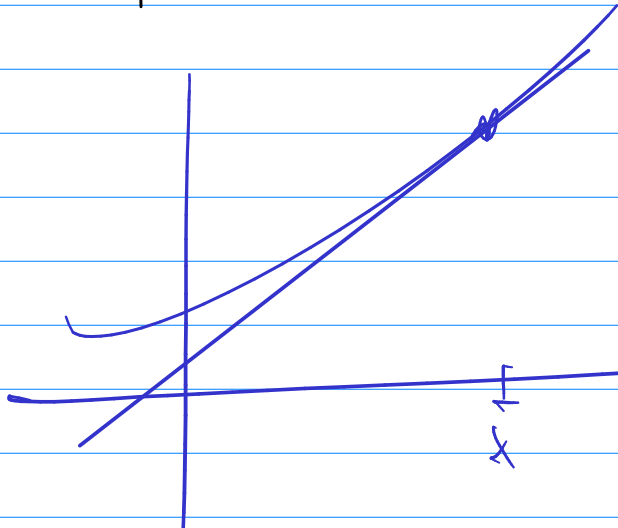
SVD

Expected value from example

↳ GSS, GD



$$f'(x) \approx \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$



$$x = \frac{f(x)}{f'(x)}$$

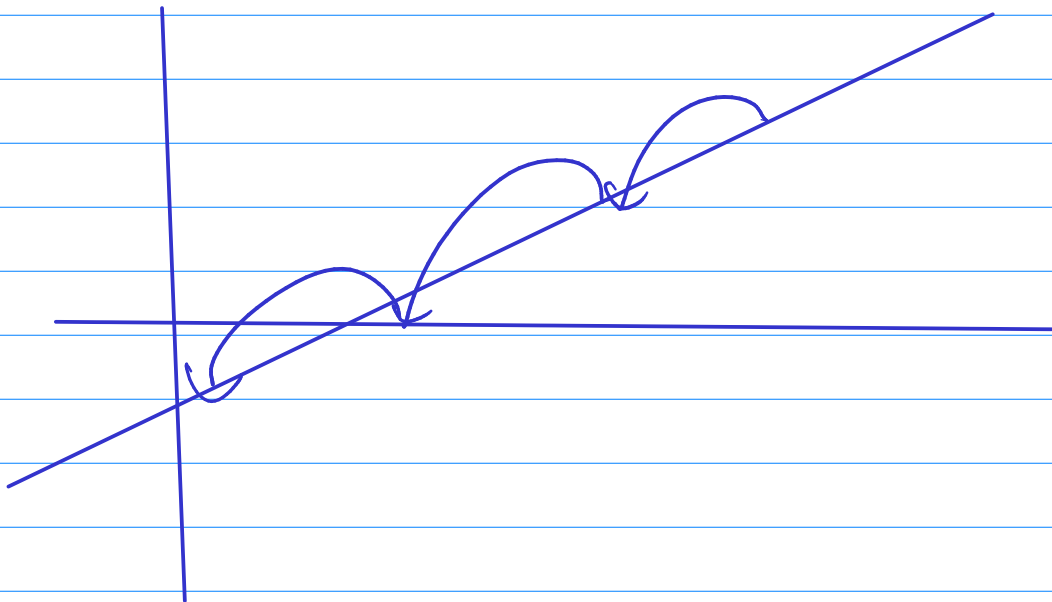
$$f(x) \approx f(\bar{x}) + f'(\bar{x}) \cdot (x - \bar{x})$$

$$f(\bar{x} + s) \approx f(\bar{x}) + f'(\bar{x}) s$$

$$f(x) = x^2 - 3$$

$$f(x) \approx f(\bar{x}) + f'(\bar{x})(x - \bar{x})$$

$$f(2) + f'(2) \cdot (x - 2)$$



$$\|A\|_1 = \max \sum |a_{ij}|$$

$$\|A\|_\infty = \sum \max |a_{ij}|$$

$$A = U \Sigma V^T$$

$$\|Qx\|_2 = \|x\|_2$$

$$\|A\|_2 \leq \|U\|_2 \|\Sigma\|_2 \|V^T\|_2$$

$$= 1 \cdot \sigma_1 \cdot 1$$

1. - - - - - 2. giganti

$$\begin{pmatrix} 16 \cdot 4 \cdot x^3 & 16 \cdot 4 \cdot y^3 & 4z^3 \\ 2x & 2y & 2z \\ 3x^2 & -1 & 0 \end{pmatrix}$$

$$E[X] = \sum_x x \cdot p(x)$$

Golden Section Search

- Would like a method like bisection, but for optimization.
In general: No invariant that can be preserved.
Need *extra assumption*.

Demo: Golden Section Search Proportions

Steepest Descent

- Given a scalar function $f: \mathbb{R}^n \rightarrow \mathbb{R}$ at a point \mathbf{x} , which way is down?

Demo: Steepest Descent

Newton's method (nD)

- What does Newton's method look like in n dimensions?

Demo: Newton's method in n dimensions

Demo: Nelder-Mead Method

Nonlinear Least Squares/Gauss-Newton

- What if the f to be minimized is actually a 2-norm?

$$f(\mathbf{x}) = \|\mathbf{r}(\mathbf{x})\|_2, \quad \mathbf{r}(\mathbf{x}) = \mathbf{y} - \mathbf{f}(\mathbf{x})$$

Demo: Gauss-Newton