### CS 450: Numerical Anlaysis Chapter 1 – Scientific Computing Lecture 1 Numerical analysis introduction, motivation, and applications Posedness, error, and conditioning

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# Scientific Computing Applications and Context

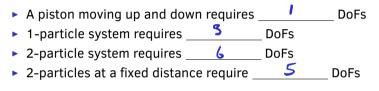
- Mathematical modelling for computational science Typical scientific computing problems are numerical solutions to PDEs
  - Newtonian dynamics: simulating particle systems in time
  - Fluid and air flow models for engineering
  - PDE-constrained numerical optimization: finding optimal configurations (used in engineering of control systems)
  - Quantum chemistry (electronic structure calculations): many-electron Schrödinger equation

### Linear algebra and computation

- Linear algebra and numerical optimization are building blocks for machine learning methods and data analysis
- Computer architecture, compilers, and parallel computing use numerical algorithms (matrix multiplication, Gaussian elimination) as benchmarks

# Example: Mechanics<sup>1</sup>

- Newton's laws provide incomplete particle-centric picture
- Physical systems can be described in terms of *degrees of freedom* (DoFs)



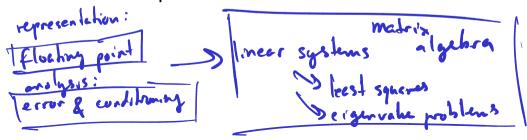
 $\blacktriangleright$   $N\text{-}particle system configuration} described by <math display="inline">3N$  DoFs

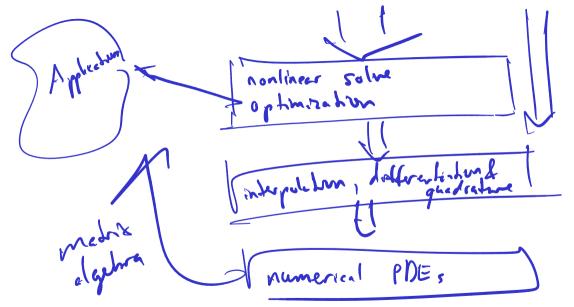
<sup>1</sup>*Variational Principles of Mechanics*, Cornelius Lanczos, Dover Books on Physics, 1949.

### **Course Structure**

Complex numerical problems are generally reduced to simpler problems

> The course topics will follow this hierarchical structure





# **Numerical Analysis**

Numerical Problems involving Continuous Phenomena:

Vector ghant. Les vern error f(v) - f(v)frider 11 vil

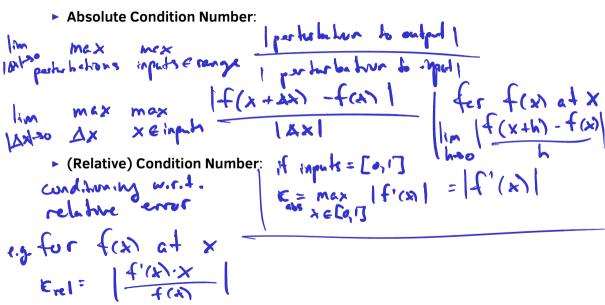
# Sources of Error

 Representation of Numbers: how do we represent e reclambe?
 Sermaifric notation (significant digits) 3.14 × 10° 1.011 × 2 precision -> number of represented significal digits Facture ( ) for fl(x)-x Propagated Data Error: error minduced at/before mpnd e.g. experimental necommend **Computational Error** =  $\hat{f}(x) - f(x)$  = Truncation Error + Rounding Error approximation error made by algorithm

**Error Analysis** 

Forward Error: absolute & relative given uput x, tone solution fix computed solution f(x) forward error if f(x) - f(x)Backward Error:  $f(\hat{x}) = \hat{f}(x)$ Dx= x-x where min Ax such that T x - x relative backward error would be

# Conditioning



# Posedness and Conditioning

What is the condition number of an ill-posed problem?

Stability and Accuracy

# Accuracy: how for away we are from desired soln. Stability: sensitivity of algorithm to perturbe hun / community