

CS 450: Numerical Analysis¹

Partial Differential Equations

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¹*These slides have been drafted by Edgar Solomonik as lecture templates and supplementary material for the book “Scientific Computing: An Introductory Survey” by Michael T. Heath ([slides](#)).*

Partial Differential Equations

- ▶ *Partial differential equations (PDEs)* describe physical laws and other continuous phenomena:

- ▶ The *advection PDE* describes basic phenomena in fluid flow,

$$u_t = -a(t, x)u_x$$

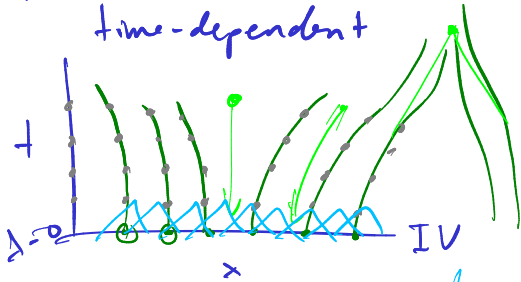
where $u_t = \partial u / \partial t$ and $u_x = \partial u / \partial x$.

Characteristic Curves

- ▶ A *characteristic* of a PDE is a level curve in the solution:

- ▶ More generally, characteristic curves describe curves in the solution field $u(t, x)$ that correspond to solutions of ODEs, e.g. for $u_t = -a(t, x)u_x$ with $u(0, x) = u_0(x)$,

PDE Discretization
time-dependent

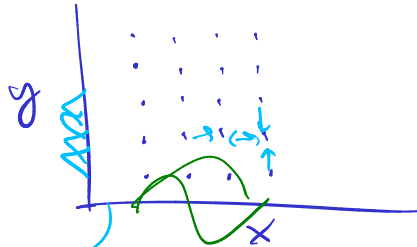


reduce to ODEs
(semi-discrete)

↓
fully discrete

Overview

time-dependent



discretization methods

↓ sparse linear equations

└ sparse direct methods (LU)

└ sparse iterative methods

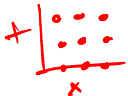
↳ FFT / multigrid

Method of Lines

- *Semidiscrete methods* obtain an approximation to the PDE by solving a system of ODEs. Consider the heat equation,

$$\Delta x = x_{i+1} - x_i$$

$$u_t = cu_{xx} \text{ on } 0 \leq x \leq 1, \quad u(0, x) = f(x), \quad u(t, 0) = u(t, 1) = 0.$$



$$u_{xx}(t, x_i) \approx \frac{u(t, x_{i-1}) - 2u(t, x_i) + u(t, x_{i+1}))}{\Delta x^2}$$

$\underbrace{\hspace{1.5cm}}_{y_{i-1}(t)} \quad \underbrace{\hspace{1.5cm}}_{y_i(t)} \quad \underbrace{\hspace{1.5cm}}_{y_{i+1}(t)}$

$$\begin{bmatrix} y_1(t) \\ \vdots \\ y_n(t) \end{bmatrix} = y^n(t) = A y(t)$$

$\left[\begin{array}{c} -2 \quad 1 \\ 1 \quad -2 \\ \vdots \quad \vdots \\ 1 \quad -2 \end{array} \right]$ | linear constant-coeff system of ODEs

- This *method of lines* often yields a stiff ODE:

may need small Δt - time discretization

Semidiscrete Collocation

- ▶ Instead of finite-differences, we can express $u(t, x)$ in a spatial basis $\phi_1(x), \dots, \phi_n(x)$ with time-dependent coefficients $\alpha_1(t), \dots, \alpha_n(t)$:



$$u(t, x) \approx v_{\phi, \alpha}(t, x) = \sum_{i=1}^n \alpha_i(t) \phi_i(x)$$

collocation method \rightarrow system of ODEs,
 x_1, \dots, x_n

$v_{\phi, \alpha}(t, x_i)$ satisfies PDE

- ▶ For the heat equation $u_t = \kappa u_{xx}$, we obtain a linear constant-coefficient vector ODE:

$$\frac{dV}{dt}(t, x_j) = \frac{d^2 V}{dx^2}(t, x_j)$$

$$\sum_{i=1}^n \alpha_i'(t) \underbrace{\phi_i(x_j)}_{M_{ji}}$$

$$= \kappa \sum_{i=1}^n \alpha_i(t) \underbrace{\phi_i''(x_j)}_{N_{ji}} \Rightarrow$$

$$M \alpha'(t) = \kappa N \alpha(t)$$

$$\alpha'(t) = \kappa M^{-1} N \alpha(t)$$

precompute vector-valued



Fully Discrete Methods

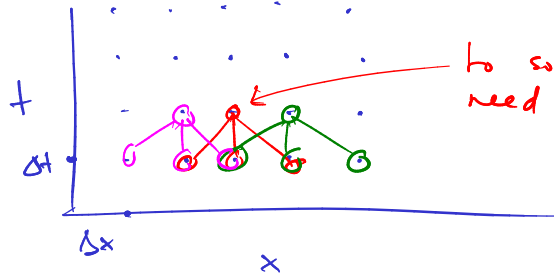
- ▶ Generally, both time and space dimensions are discretized, either by applying an ODE solver to a semidiscrete method or using finite differences.

▶ Again consider the heat equation $u_t = cu_{xx}$ and discretize so $u_i^{(k)} \approx u(t_k, x_i)$,

$$\frac{u_i^{(k+1)} - u_i^{(k)}}{\Delta t} = \frac{u_{i+1}^{(k)} - 2u_i^{(k)} + u_{i-1}^{(k)}}{(\Delta x)^2}$$

$u(t_{k+1}, x_i)$ ← equation for each $u_i^{(k)}, i \in \{1, \dots, n\}$
 $k \in \{1, \dots, n\}$

▶ This iterative scheme corresponds to a 3-point stencil,



to solve for $u_i^{(k+1)}$
need $u_i^{(k)}, u_{i+1}^{(k)}, u_{i-1}^{(k)}$

for boundaries,
enforce other
equations

Implicit Fully Discrete Methods

Forward

- ▶ Using Euler's method for the heat equation, stability requirement is

$$\Delta t \leq c(\Delta x)^2$$

to improve accuracy e.g. by reducing Δx by 2, have to reduce Δt by 4

- ▶ This step-size restriction on stability can be circumvented by use of implicit time-stepper, such as backward Euler,

$$u_i^{(k)} - u_i^{(k-1)} = \frac{u_{i+1}^{(k)} - 2u_i^{(k)} + u_{i-1}^{(k)}}{\Delta x^2} \Delta t$$

unknown Δt

obtain a system of equations to solve for each Δt

- ▶ Using the trapezoid method to solve the ODE we obtain the second-order Crank-Nicolson method,

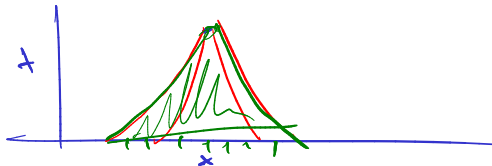
Convergence and Stability

- ▶ *Lax Equivalence Theorem*: consistency + stability = convergence
 - ▶ *Consistency means that the local truncation error goes to zero, and is easy to verify by Taylor expansions.*
 - ▶ *Stability implies that the approximate solution at any time t must remain bounded.*
 - ▶ *Together these conditions are necessary and sufficient for convergence.*
- ▶ Stability can be ascertained by spectral or Fourier analysis:
 - ▶ *In the method of lines, we saw that the eigenvalues of the resulting ODE define the stability region.*
 - ▶ *Fourier analysis decomposes the solution into a sum of harmonic functions and bounds their amplitudes.*

CFL Condition

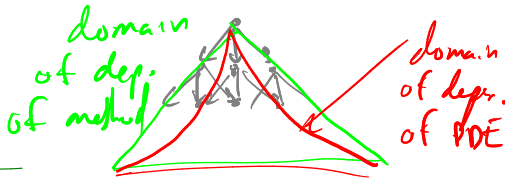
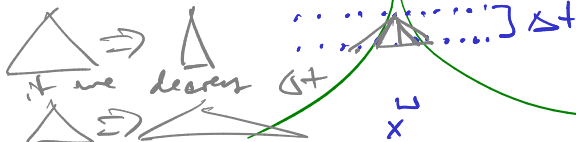
- ▶ The domain of dependence of a PDE for a given point (t, x) is the portion of the problem domain influencing this point through the PDE:

characteristic curves



- ▶ *The Courant, Friedrichs, and Levy (CFL) condition states that* a necessary condition for an explicit finite-differencing scheme to be stable for a hyperbolic PDE is that the domain of the dependence of the PDE be contained in the domain of dependence of the scheme:

if we decrease Δx



Time-Independent PDEs

- ▶ We now turn our focus to time-independent PDEs as exemplified by the *Helmholtz equation*:

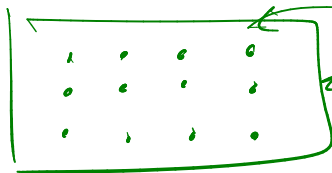
$$u_{xx} + u_{yy} + \lambda u = f(x, y)$$

$\lambda = 0 \Rightarrow$ Poisson

also $f(x, y) = 0 \Rightarrow$ Laplace

$$u_{xx} + u_{yy} = 0$$

- ▶ We discretize as before, but no longer perform time stepping:



Boundary conditions
on surface

Finite-Differencing for Poisson

- Consider the Poisson equation with equispaced mesh-points on $[0, 1]$:

$$u_{xx} + u_{yy} = f(x, y)$$

$$u_{ij} \approx u(x_i, y_j)$$

$$\begin{matrix} x_0 & \dots & x_n & & (x_1, y_1) & \dots & (x_n, y_1) \\ y_1 & \dots & y_n & & \vdots & & \vdots \\ & & & & (x_1, y_n) & & (x_n, y_n) \end{matrix}$$

$$\frac{u_{i+1,j} - 2u_{i,j} + u_{i-1,j}}{\Delta x^2} + \frac{u_{i,j+1} - 2u_{i,j} + u_{i,j-1}}{\Delta y^2} = f(x_i, y_j)$$

$\Delta x = \Delta y = h$

Tridiagonal matrix $\frac{1}{h^2} \begin{bmatrix} -2 & & & \\ & \ddots & & \\ & & -2 & \\ & & & \ddots \end{bmatrix} = D$

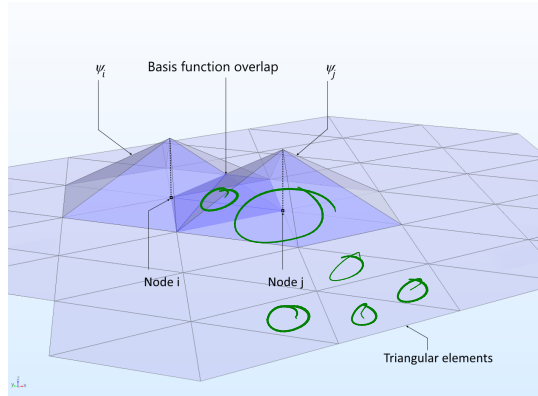
$$(I \otimes D) + D \otimes I \cdot u = F$$

$A u = F$

$$A \otimes B = \begin{bmatrix} a_{11}B & & & a_{1n}B \\ & \ddots & & \\ & & & \\ a_{n1}B & & & a_{nn}B \end{bmatrix}$$

Multidimensional Finite Elements

- ▶ There are many ways to define localized basis functions, for example in the 2D FEM method²:



Sparse Linear Systems

- ▶ Finite-difference and finite-element methods for time-independent PDEs give rise to sparse linear systems:
 - ▶ *typified by the 2D Laplace equation, where for both finite differences and FEM,*

$$(I \otimes D + D \otimes I)x = b$$

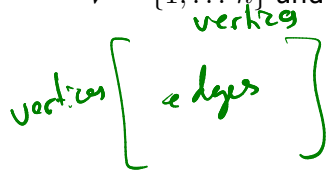
$A \rightarrow \mathbb{R}^{n \times n}$ has $O(n)$ nonzeros
 $O(1)$ nonzeros/row

- ▶ Direct methods apply LU or other factorization to A , while iterative methods refine x by minimizing $r = Ax - b$, e.g. via Krylov subspace methods.

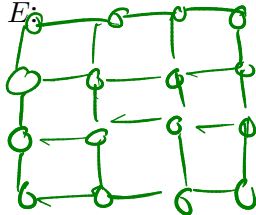
→ exact solution, reliable, but expensive

Direct Methods for Sparse Linear Systems

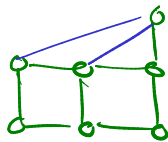
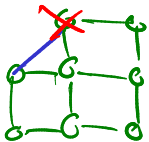
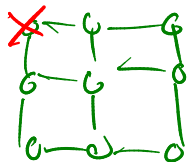
- ▶ It helps to think of A as the adjacency matrix of graph $G = (V, E)$ where $V = \{1, \dots, n\}$ and $a_{ij} \neq 0$ if and only if $(i, j) \in E$.

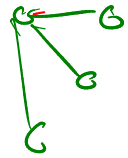
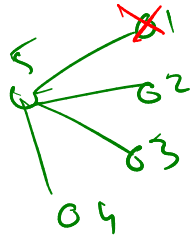
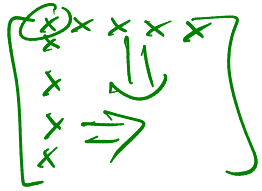
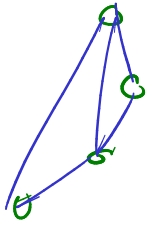
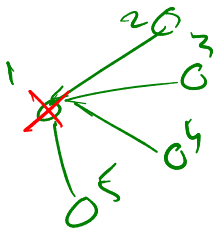


$$A_{ij} \neq 0 \rightarrow$$



- ▶ Factorizing the l th row/column in Gaussian elimination corresponds to removing node v , with nonzeros (new edges) introduces for each k, l such that (i, k) and (i, l) are in the graph.



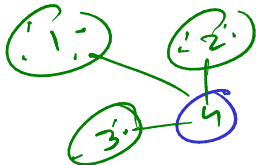


Vertex Orderings for Direct Methods

- ▶ Select the node of minimum degree at each step of factorization:

bounded amount of fill at each step

- ▶ Graph partitioning also serves to bound fill, remove vertex separator $S \subset V$ so that $V \setminus S = V_1 \cup \dots \cup V_k$ become disconnected, then order V_1, \dots, V_k, S :



- ▶ Nested dissection ordering partitions graph into halves recursively, ordering each separator last.



Sparse Iterative Methods

- ▶ Sparse iterative methods avoid overhead of fill in sparse direct factorization.
Matrix splitting methods provide the most basic iterative methods:

$$Mx_{k+1} = Nx_k + b$$

$$A = M + N$$

fixed point scheme

$$g(x) = \underline{M^{-1}Nx} + M^{-1}b$$

so need that

$$g(x^*) = x^*$$

$$\text{if } Ax^* = b$$

$$\rho(g(x)) < 1$$

Sparse Iterative Methods

- ▶ The *Jacobi method* is the simplest iterative solver:

$$A = D + L + U$$

\ Δ ▽

$$M = D$$

$$N = L + U$$

matrix-vec
products,
roughly Aq

$$Dx_{k+1} = (L+U)x_k + b \Rightarrow x_{k+1} = \underline{D^{-1}(L+U)}x_k + D^{-1}b$$

- ▶ The Jacobi method converges if A is strictly row-diagonally-dominant:

$$\|D^{-1}(L+U)\|_1 < 1$$

even when this is the case, Jacobi converges linearly with a constant that $\rightarrow x$ as $h \rightarrow 0$

Gauss-Seidel Method

- ▶ The Jacobi method takes weighted sums of $x^{(k)}$ to produce each entry of $x^{(k+1)}$, while Gauss-Seidel uses the latest available values, i.e. to compute $x_i^{(k+1)}$ it uses a weighted sum of

$$x_1^{(k+1)}, \dots, x_{i-1}^{(k+1)}, x_i^{(k)}, \dots, x_n^{(k)}.$$

$$M = D + L \quad N = U$$

at each step, solve a triangular system of eqs



- ▶ Gauss-Seidel provides somewhat better convergence than Jacobi:

$M^{-1}N$ has smaller largest eigenval

Successive Over-Relaxation

- ▶ The *successive over-relaxation* (SOR) method seeks to improve the spectral radius achieved by Gauss-Seidel, by choosing

$$M = \frac{1}{\omega}D + L, \quad N = \left(\frac{1}{\omega} - 1\right)D - U$$

- ▶ The parameter ω in SOR controls the 'step-size' of the iterative method:

$\omega > 1$ over-relaxation

$\omega < 1$ under-relaxation

$\omega = 1$ Gauss-Seidel

Conjugate Gradient

- ▶ The solution to $\mathbf{Ax} = \mathbf{b}$ is a minima of the quadratic optimization problem,

$$\min_x \frac{1}{2} \mathbf{x}^T \mathbf{Ax} - \mathbf{x}^T \mathbf{b}$$

critical point
or optimality conditions
 $\mathbf{Ax} = \mathbf{b}$

$$\min_x \|\mathbf{Ax} - \mathbf{b}\|_2^2$$

need \mathbf{A} symmetric
& positive definite

- ▶ Conjugate gradient works by picking \mathbf{A} -orthogonal descent directions

converges in n steps

- ▶ The convergence rate of CG is linear with coefficient $\frac{\sqrt{\kappa(\mathbf{A})}-1}{\sqrt{\kappa(\mathbf{A})}+1}$:

in general, sparse iterative methods are fast
for well-conditioned \mathbf{A}

Preconditioning

- ▶ Preconditioning techniques choose matrix $M \approx A$ that is easy to invert and solve a modified linear system with an equivalent solution to $Ax = b$,

$$M^{-1}Ax = M^{-1}b$$



$$\kappa(M^{-1}A) < \kappa(A)$$

$$(M^{-1}Ax = b),$$

- ▶ M is chosen to be an effective approximation to A with a simple structure:

pick M based on LU/Cholesky of A where we skip all fill, so $A \approx LU$
pick $M = LU$