

### Stability: Systems

What about stability for systems, i.e.

$$\mathbf{y}'(t) = A\mathbf{y}(t)?$$

$$D = V \land V = (=) \quad V = V = V \\ u = V \\ (=) \quad V = v \\ (=)$$

$$\begin{array}{l} \mathcal{Y}' \coloneqq \mathcal{A} \ \mathcal{Y} \\ \mathcal{V}' \ \omega' \ \approx \ \mathcal{V}'' \mathcal{D} \mathcal{V} \ \mathcal{V}'' \ \omega \\ \omega' \ \approx \ \mathcal{D} \ \mathcal{V} \end{array}$$

# Stability: Nonlinear ODEs

What about stability for nonlinear systems, i.e.

 $\mathbf{y}'(t) = \mathbf{f}(\mathbf{y}(t))?$ 



#### Stability for Backward Euler

Find out when backward Euler is stable when applied to  $y'(t) = \lambda y(t)$ .

F.E., 
$$h\lambda$$
 B.E.  
 $y_{k} = y_{k-1} + h \cdot \lambda \cdot y_{k}$   
 $\Rightarrow y_{k} = \frac{1}{1 - h\lambda} y_{k-1} \cdots = (\frac{1}{1 - h\lambda})^{k} y_{0}$   
Stable if  $|1 - h\lambda| \geq |$   
 $af$  Re( $\lambda$ )  $\leq 0$ , Stable for all  $h$ . = unconditionally  
 $stable^{2}$ .

Demo: Backward Euler stability [cleared]

# Stiff ODEs: Demo

Demo: Stiffness [cleared]

# 'Stiff' ODEs



- Stiff problems have *multiple time scales*.
   (In the example above: Fast decay, slow evolution.)
- In the case of a stable ODE system

$$\mathbf{y}'(t) = \mathbf{f}(\mathbf{y}(t)),$$

stiffness can arise if  $J_f$  has eigenvalues of very different magnitude.

### Stiffness: Observations

Why not just 'small' or 'large' magnitude?

"mati-thescale".

What is the problem with applying explicit methods to stiff problems?

inefficient (small h needed)

### Stiffness vs. Methods

Phrase this as a conflict between accuracy and stability.

Can an implicit method take arbitrarily large time steps?

# Predictor-Corrector Methods

Idea: Obtain intermediate result, improve it (with same or different method).

# Runge-Kutta/'Single-step'/'Multi-Stage' Methods

Idea: Compute intermediate 'stage values', compute new state from those:

Can summarize in a Butcher tableau:



#### Runge-Kutta: Properties

When is an RK method explicit?

When is it *diagonally implicit*? (And what does that mean?)