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$$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & \\ & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\underbrace{\vec{d}_{21}}_{\text{all zeros}} = \underbrace{u_n}_0 \underbrace{d_{21}}_{\text{anything, maybe 0}}$$

cond:

$$\frac{\|\vec{y} - \hat{y}\|}{\|\vec{y}\|} \leq \kappa \frac{\|\vec{x} - \hat{x}\|}{\|\vec{x}\|}$$

bw error



Do band fu error:
▷ band bw error $\|\vec{x} - \hat{x}\| / \|\vec{x}\|$
▷ use cond band

f "true answer"	\tilde{f} "method"
cond.	accuracy (low) stability

abs error $|y - \tilde{y}|$

rel. error $\frac{|y - \tilde{y}|}{|y|}$

f g
 κ_f κ_g

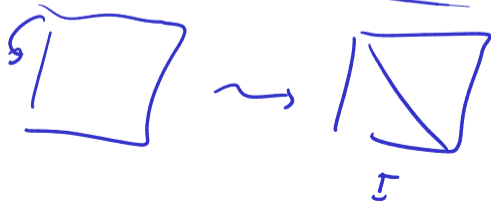
$\kappa(f \circ g) = \kappa_f \kappa_g \frac{\|x\|}{\|g(x)\|}$

$(f \circ g)(x) = f(g(x))$

norm $(1.\underline{000}0)_2 2^{-1022} / 2 =$

$(0.1)_2 2^{-1022}$
 stored as $-1023 + 1023 = 0$

Q7:





\rightsquigarrow



asympt: $O(n^3)$

LU on Blocks: The Schur Complement

Given a linear system

$$\left[\begin{array}{cc|c} A & B & \mathbf{b}_1 \\ C & D & \mathbf{b}_2 \end{array} \right], \quad \begin{array}{l} \text{row 1} \times (-CA^{-1}) \\ \text{row 2} \end{array} \rightarrow \begin{array}{l} \text{row 1} \\ \text{row 2} \end{array} \rightarrow \begin{array}{l} \text{row 1} \\ \text{row 2} \end{array}$$

can we do 'block Gaussian elimination' to get a *block triangular matrix*?

"Schur Complement" \rightarrow

$$\begin{array}{l} (-CA^{-1})A = -C \\ \left[\begin{array}{cc|c} A & B & \mathbf{b}_1 \\ \mathbf{0} & D - CA^{-1}B & \mathbf{b}_2 - CA^{-1}\mathbf{b}_1 \end{array} \right] \end{array}$$

LU: Special cases

$$PA = LU$$

What happens if we feed a non-invertible matrix to LU?

$$P A = L U$$

↓ diag of ones
not inv
inv

$$A = L U$$

$m \times n$
 $m \times k$
 $k \times n$

What happens if we feed LU an $m \times n$ non-square matrices?

$A \times B \sim A$ square

both + skinny

short + fat

$m \times n$

$m > n$ $m \times n$ $n \times n$
 "reduced" LU "economy" LU

Round-off Error in LU without Pivoting

Consider factorization of $\begin{bmatrix} \epsilon & 1 \\ 1 & 1 \end{bmatrix}$ where $\epsilon < \epsilon_{\text{mach}}$:



Round-off Error in LU with Pivoting

Permuting the rows of A in partial pivoting gives $PA = \begin{bmatrix} 1 & 1 \\ \epsilon & 1 \end{bmatrix}$



Changing matrices

Seen: LU cheap to re-solve if RHS changes. (Able to keep the expensive bit, the LU factorization) What if the *matrix* changes?

$$A \rightsquigarrow PA = LU \quad \tilde{A} = A + \underbrace{\tilde{u}\tilde{v}^T}_{\begin{array}{|c|} \hline \square \\ \hline \end{array}} \leftarrow \text{rank-1 update of } A$$

solve $\tilde{A}x = b \rightarrow$ how?

Sherman-Morrison formula:

$$\tilde{A}^{-1} = (A + \tilde{u}\tilde{v}^T)^{-1} = A^{-1} - \frac{A^{-1}\tilde{u}\tilde{v}^T A^{-1}}{1 + \tilde{v}^T A^{-1}\tilde{u}}$$

Demo: Sherman-Morrison [cleared]

$$v \quad \textcircled{2} \quad \tilde{x} = \tilde{A}^{-1} \tilde{b}$$

$$= A^{-1} \tilde{b} = \frac{A^{-1} \tilde{u} \tilde{v}^T A^{-1}}{1 + \tilde{v}^T A^{-1} \tilde{u}} \tilde{b}$$

(expensive) = $A^{-1} \tilde{b} = \frac{A^{-1} (\tilde{u} \tilde{v}^T) A^{-1}}{1 + \tilde{v}^T A^{-1} \tilde{u}} \tilde{b}$

(cheap) = $(A^{-1} \tilde{b}) = \frac{A^{-1} (\tilde{u} (\tilde{v}^T (A^{-1} \tilde{b})))}{1 + \tilde{v}^T (A^{-1} \tilde{u})}$

Solve on $\tilde{A} = A + \tilde{u} \tilde{v}^T$ at $O(k^2)$ cost.

In-Class Activity: LU

In-class activity: LU and Cost