

Announcements

4ch1 → Wed

exam 3

→ content cutoff today

→ still dropping
lowest score

$$f: \mathbb{R}^n \rightarrow \mathbb{R}$$

↳ continuous

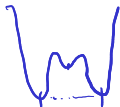
↳ smooth

Goals

- Existence, uniqueness
- sensitivity
- methods $1D \rightarrow nD$

Existence/Uniqueness

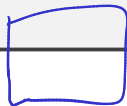
Terminology: **global minimum** / **local minimum**



Under what conditions on f can we say something about existence/uniqueness?

If $f : S \rightarrow \mathbb{R}$ is continuous on a closed and bounded set $S \subseteq \mathbb{R}^n$, then

a min exists



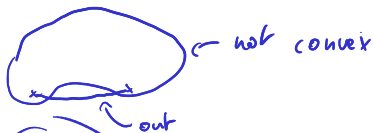
$f : S \rightarrow \mathbb{R}$ is called *coercive* on $S \subseteq \mathbb{R}^n$ if

$$\lim_{\|x\| \rightarrow \infty} f(x) = \infty$$

If f is coercive and continuous and S is closed, ...

a global min exists.

Convexity



$S \subseteq \mathbb{R}^n$ is called **convex** if for all $\mathbf{x}, \mathbf{y} \in S$ and all $0 \leq \alpha \leq 1$

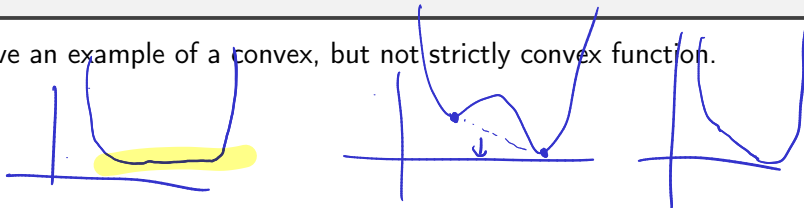
$$\alpha \vec{x} + (1-\alpha) \vec{y} \quad \text{"convex combinations"}$$

$f : S \rightarrow \mathbb{R}$ is called **convex on** $S \subseteq \mathbb{R}^n$ if for $\mathbf{x}, \mathbf{y} \in S$ and all $0 \leq \alpha \leq 1$

$$f(\alpha \vec{x} + (1-\alpha) \vec{y}) \leq \alpha f(\vec{x}) + (1-\alpha) f(\vec{y})$$

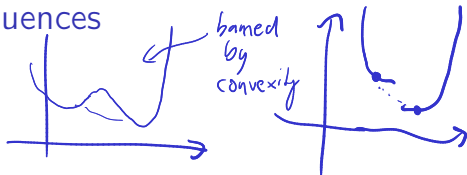
$< \leftarrow$ "strict"

Q: Give an example of a convex, but not strictly convex function.

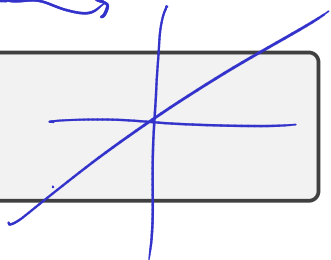


Convexity: Consequences

If f is convex, ...

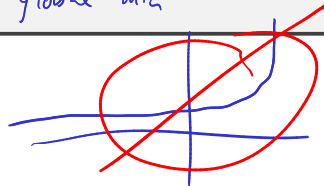


- f is continuous
- x^* is local min $\Rightarrow x^*$ is global min



If f is strictly convex, ...

- x^* is a local min $\Rightarrow x^*$ a unique global min



Optimality Conditions

$$x^T A x$$

If we have found a candidate x^* for a minimum, how do we know it actually is one? Assume f is smooth, i.e. has all needed derivatives.

• 1D :

necessary: $f'(x^*) = 0$
 sufficient:



if f min then f' 0
 if f' 0 then f min

and $f''(x^*) \geq 0$

post-lecture fixes

• nD :

necessary: $\nabla f = \vec{0}$
 sufficient:

and H_f pos. def.
 $H_f(x) = \begin{pmatrix} \partial_{11} & \dots & \partial_{1n} \\ \vdots & \ddots & \vdots \\ \partial_{n1} & \dots & \partial_{nn} \end{pmatrix}$
 semi pos. def.

$$x^T H_f x \geq 0 \quad (x \neq 0)$$

$$f(\vec{x} + h\vec{s}) = f(\vec{x}) + \underbrace{\nabla f(\vec{x})}_{=0} \cdot (h\vec{s}) + \frac{h^2}{2}$$

$$\vec{s}^T H_f(\vec{x}) \vec{s} + O(h^3)$$

Optimization: Observations

Q: Come up with a hypothetical approach for finding minima.

Solve $\nabla f = 0$

Q: Is the Hessian symmetric?

yes, Schwarz's theorem

Q: How can we practically test for positive definiteness?

Cholesky

Sensitivity and Conditioning (1D)

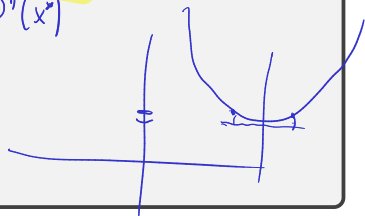
How does optimization react to a slight perturbation of the minimum?

Suppose $|f(\tilde{x}) - f(x^*)| < \text{tol}$ $\tilde{x} = x + h$

$$\hookrightarrow f(x^* + h) = f(x^*) + \underbrace{f'(x^*)}_{=0} h + f''(x^*) \frac{h^2}{2} + o(h^3)$$

$$\text{tol} > |f(x^* + h) - f(x^*)| = \left| f''(x^*) \frac{h^2}{2} \right|$$

$$h = |\tilde{x} - x^*| \leq \sqrt{\frac{2 \text{tol}}{f''(x^*)}}$$



Sensitivity and Conditioning (nD)

How does optimization react to a slight perturbation of the minimum?

$$f(\vec{x} + h\vec{s}) = f(\vec{x}) + \frac{h^2}{2} \vec{s}^T \underline{H_f(x)} \vec{s} + O(h^3)$$

$$|h^2| \leq \frac{2\epsilon}{\lambda_{\min}(H_f(x^*))}$$

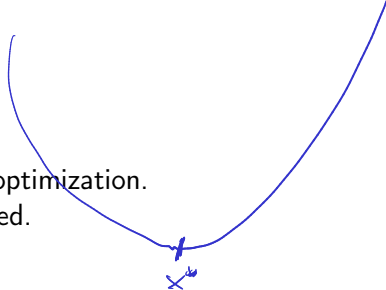
↪ sensitivity in nD setting depends on conditioning of H_f

Unimodality

Would like a method like bisection, but for optimization.

In general: No invariant that can be preserved.

Need *extra assumption*.



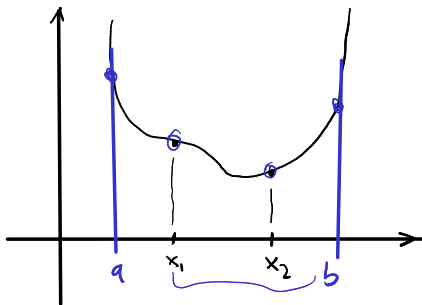
f is called unimodal on an open interval, if there exists an x^* such that for all $x_1 < x_2$ in the interval

$$x_2 < x^* \Rightarrow f(x_1) > f(x_2)$$

$$x^* < x_1 \Rightarrow f(x_1) < f(x_2)$$

Golden Section Search

Suppose we have an interval with f unimodal:



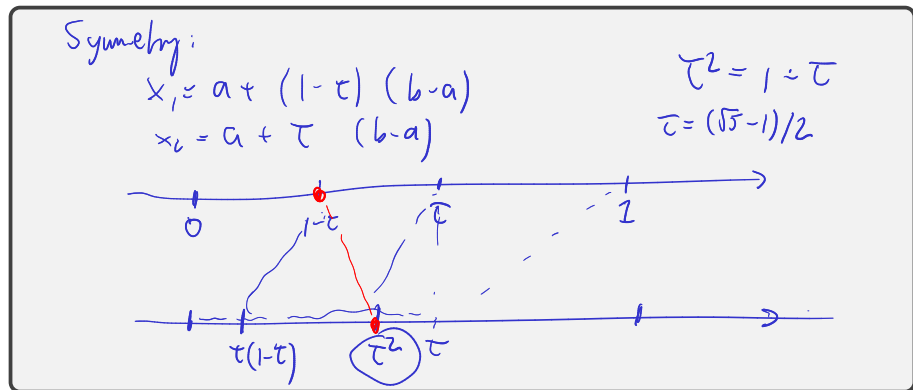
Would like to maintain unimodality.

$$f(x_1) > f(x_2) \Rightarrow \text{reduce to } [x_1, b]$$

$$f(x_1) < f(x_2) \Rightarrow \text{reduce to } [a, x_2]$$

Golden Section Search: Efficiency

Where to put x_1, x_2 ?



Convergence rate?

linear

Newton's Method

Reuse the Taylor approximation idea, but for optimization.



[Demo: Newton's Method in 1D](#) [\[cleared\]](#)