

Announcements

- exam 3
- use link in exam to go to Jupyter lab
- NOT relate... / lab

Review

$$x_{k+1} = x_k - \frac{f'(x_k)}{f''(x_k)} \quad (\text{opt 1D})$$

($x_{k+1} \leftarrow x_k - \frac{f(x_k)}{f'(x_k)}$ for solving)

$$\vec{x}_{k+1} = \vec{x}_k - H_f(x_k)^{-1} \nabla f$$

Goals

$$f: \mathbb{R}^n \rightarrow \mathbb{R}$$

- nonlin Eq
- interpolation

Nonlinear Least Squares: Setup

What if the f to be minimized is actually a 2-norm?

$$f(\mathbf{x}) = \|\mathbf{r}(\mathbf{x})\|_2, \quad \mathbf{r}(\mathbf{x}) = \mathbf{y} - \mathbf{a}(\mathbf{x})$$

$$\varphi(\vec{x}) = \frac{1}{2} \vec{r}(\vec{x})^\top \vec{r}(\vec{x})$$

$$\frac{\partial}{\partial x_i} \varphi = \frac{1}{2} \sum_{j=1}^n \frac{\partial}{\partial x_i} (r_j(\vec{x}))^2 = \sum_j \left(\frac{\partial}{\partial x_i} r_j(\vec{x}) \right) r_j(\vec{x})$$

$$\nabla \varphi = \mathbf{J}^\top \mathbf{r}(\vec{x})$$

Gauss-Newton

For brevity: $J := J_r(\mathbf{x})$.

$$H_p(\tilde{\mathbf{x}}) = J^T J + \sum_i r_i H_{r_i}$$

painful
maybe small

$$\tilde{H}(\tilde{\mathbf{x}}) = J^T J$$

$$\tilde{\mathbf{x}}_{\text{kel}} = \tilde{\mathbf{x}}_n - \tilde{H}^{-1} \nabla p = \tilde{\mathbf{x}}_n - (J^T J)^{-1} J^T \mathbf{r}$$

equiv. to solving $J J^T \tilde{\mathbf{s}} = J^T \mathbf{r} \rightarrow J \tilde{\mathbf{s}} = \mathbf{r}$

Gauss-Newton: Observations?

Demo: Gauss-Newton [cleared]

Observations?



Gauss-Newton: Observations?

Demo: Gauss-Newton [cleared]

Observations?

- ▶ Newton on its own is still only locally convergent
- ▶ Gauss-Newton is clearly similar
- ▶ It's worse because the step is only approximate
→ Much depends on the starting guess.

Levenberg-Marquardt

If Gauss-Newton on its own is poorly conditioned, can try

Levenberg-Marquardt:

$$(\mathcal{J}^T \mathcal{J} + \mu \mathbf{I}) s_u = \mathcal{J}^T r$$

↑
Regularization term

Let for:

$$\begin{pmatrix} \mathcal{J}^T \\ \sqrt{\mu} \mathbf{I} \end{pmatrix} s \approx \begin{pmatrix} r \\ 0 \end{pmatrix}.$$

Outline

Introduction to Scientific Computing

Systems of Linear Equations

Linear Least Squares

Eigenvalue Problems

Nonlinear Equations

Optimization

Interpolation

Introduction

Methods

Error Estimation

Piecewise interpolation, Splines

Numerical Integration and Differentiation

Initial Value Problems for ODEs

Boundary Value Problems for ODEs

Partial Differential Equations and Sparse Linear Algebra

Fast Fourier Transform

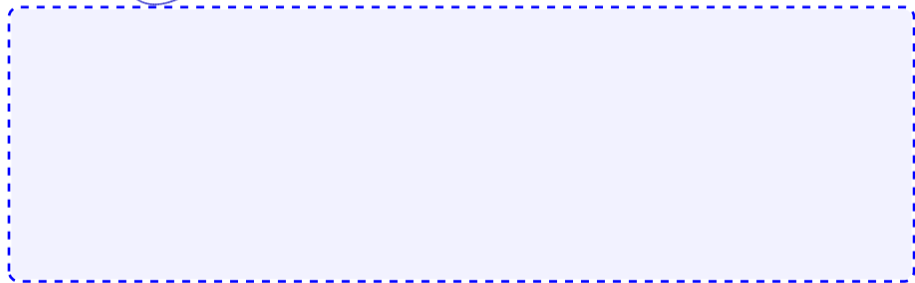
Additional Topics

Interpolation: Setup

Given: $(x_i)_{i=1}^N, (y_i)_{i=1}^N$

Wanted: Function f so that $f(x_i) = y_i$

How is this not the same as function fitting? (from least squares)



Interpolation: Setup

Given: $(x_i)_{i=1}^N, (y_i)_{i=1}^N$

Wanted: Function f so that $f(x_i) = y_i$

How is this not the same as function fitting? (from least squares)

It's very similar—but the key difference is that we are asking for *exact equality*, not just minimization of a residual norm.

→ Better error control, error not dominated by residual

Idea: There is an *underlying function* that we are approximating from the known point values.

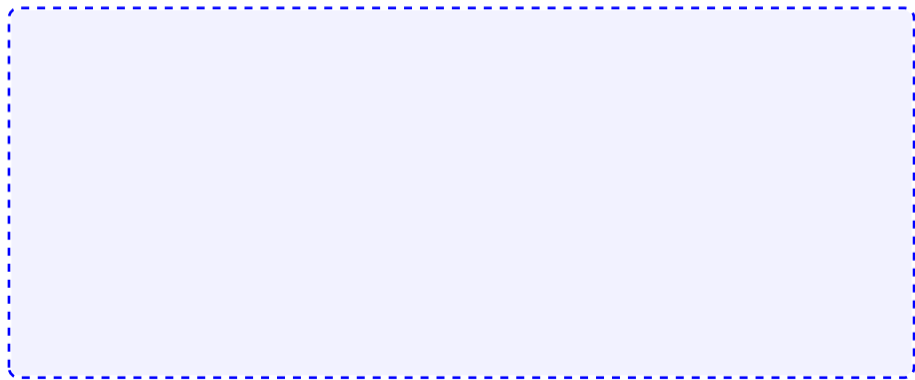
Error here: Distance from that underlying function

Interpolation: Setup (II)

Given: $(x_i)_{i=1}^N, (y_i)_{i=1}^N$

Wanted: Function f so that $f(x_i) = y_i$

Does this problem have a unique answer?



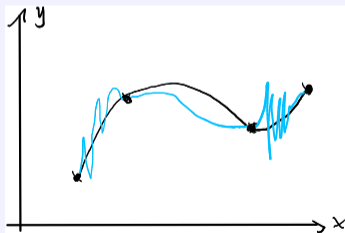
Interpolation: Setup (II)

Given: $(x_i)_{i=1}^N, (y_i)_{i=1}^N$

Wanted: Function f so that $f(x_i) = y_i$

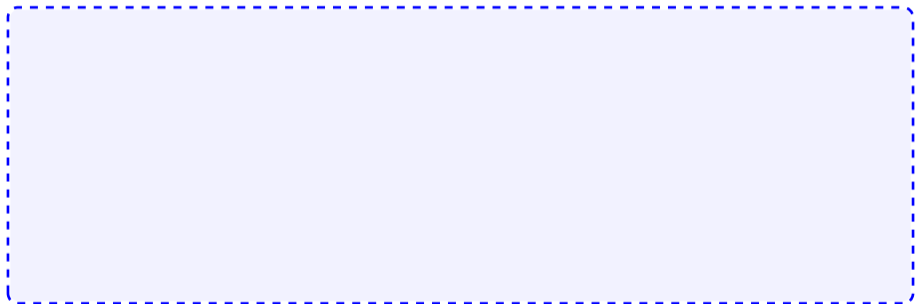
Does this problem have a unique answer?

No—there are infinitely many functions that satisfy the problem as stated:



Interpolation: Importance

Why is interpolation important?



Interpolation: Importance

Why is interpolation important?

It brings all of calculus within range of numerical operations.

▶ Why?

Because calculus works on functions.

▶ How?

1. Interpolate (go from discrete to continuous)
2. Apply calculus
3. Re-discretize (evaluate at points)

Making the Interpolation Problem Unique

Interpolation basis $\{\varphi_i\}_{i=1}^n$

$$p_{n-1}(x) = \sum_{i=1}^n \alpha_i \varphi_i(x)$$

degree
of the
polynomial
if it is one.

data points

$$y_i = p_{n-1}(x_i) = \sum_{j=1}^n \alpha_j \varphi_j(x_i)$$

generalized
Vandermonde
matrix

$$V = (\varphi_j(x_i))_{i,j=1}^n$$

row \uparrow col

ⁿ 'un-generalized' if
 φ_i are the
monomials

$$V \vec{\alpha} = \vec{y}$$

V (coefficients) = (values at nodes)

$$V = \begin{pmatrix} \text{functions} \\ \text{data points} \end{pmatrix} \quad (i=1 \dots n)$$

Existence/Sensitivity

Solution to the interpolation problem: Existence? Uniqueness?

Existence / uniqueness of the linear system

Sensitivity?

sensitivity of the solve: $\kappa(v)$



Lebesgue constant: \rightarrow

$$\max_{x \in [a,b]} |p_{n+1}(x)| \leq \Lambda \|y\|_{\infty}$$

Lebesgue const:

- depends on $(x_i), (y_i)$
- same for all polynomial bases

Modes and Nodes (aka Functions and Points)

Both function basis and point set are under our control. What do we pick?

Ideas for basis functions:

- ▶ Monomials $1, x, x^2, x^3, x^4, \dots$
- ▶ Functions that make $V = I \rightarrow$ 'Lagrange basis'
- ▶ Functions that make V triangular \rightarrow 'Newton basis'
- ▶ *Splines* (piecewise polynomials)
- ▶ *Orthogonal polynomials*
- ▶ Sines and cosines
- ▶ 'Bumps' ('Radial Basis Functions')



Ideas for points:

- ▶ Equispaced
- ▶ 'Edge-Clustered' (so-called Chebyshev/Gauss/... nodes)

Specific issues:

- ▶ Why *not* monomials on equispaced points?
Demo: Monomial interpolation
[cleared]
- ▶ Why not equispaced?
Demo: Choice of Nodes for Polynomial Interpolation
[cleared]

Lagrange Interpolation

Find a basis so that $V = I$, i.e.

$$\varphi_j(x_i) = \begin{cases} 1 & i = j, \\ 0 & \text{otherwise.} \end{cases}$$

$$\varphi_1(x) = \frac{(x-x_2)(x-x_3)}{(x_1-x_2)(x_1-x_3)}$$

$$\varphi_2(x) = \frac{(x-x_1)(x-x_3)}{(x_2-x_1)(x_2-x_3)}$$

$$\varphi_3(x) = \frac{(x-x_1)(x-x_2)}{(x_3-x_1)(x_3-x_2)}$$

Lagrange Polynomials: General Form

$$\varphi_j(x) = \frac{\prod_{k=1, k \neq j}^m (x - x_k)}{\prod_{k=1, k \neq j}^m (x_j - x_k)}$$

Write down the Lagrange interpolant for nodes $(x_i)_{i=1}^m$ and values $(y_i)_{i=1}^m$.

$$p_{n-1}(x) = \sum_{j=1}^n y_j \varphi_j(x)$$

Newton Interpolation

Find a basis so that V is triangular.



Why not Lagrange/Newton?

