

Announcements

ICES

4CH1 bumped to Dec 6

Final content cutoff today

Recitation session (Monday)

Exam 3 page grades: 2:30
likely this weekend

Review

Newton-Cotes

$$\int_a^b p(x) dx \approx \sum_{i=1}^n p(x_i) w_i$$

method of undet. coeffs.

$$V^T \vec{w} = \left(\int_a^b x^i dx \right)_i$$

nodes go here

Chebyshev nodes + basis; Clenshaw-Curtis

Goals

- Gauss
- Composite quadrature (mainly accuracy)
- derivatives
- methods for that

+ odd node count

Gaussian Quadrature

So far: nodes chosen from outside.

Can we gain something if we let the quadrature rule choose the nodes, too? **Hope:** More design freedom \rightarrow Exact to higher degree.

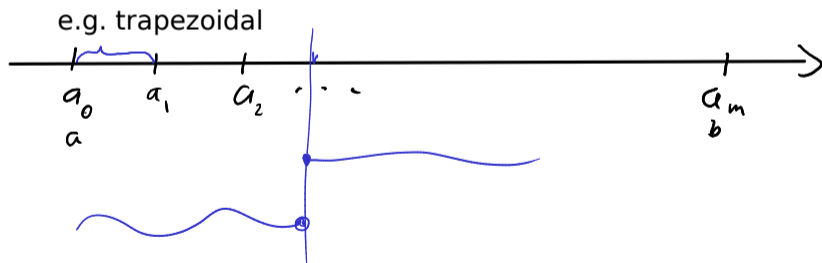
Could: set up method of undet. coeff. with
unknown nodes \rightarrow yucky, non linear

Demo: Gaussian quadrature weight finder [cleared]

Composite Quadrature

High-order polynomial interpolation requires a high degree of smoothness of the function.

Idea: Stitch together multiple lower-order quadrature rules to alleviate smoothness requirement.



Error in Composite Quadrature



What can we say about the error in the case of composite quadrature?

$$\begin{aligned}
 |Sf - p_{n-1}| &\leq C \cdot \|f^{(n)}\|_{\infty} h^{n+1} \quad (h \rightarrow 0) \\
 \left| \int_a^b f(x) dx - \sum_{j=1}^m \sum_{i=1}^n w_{i,j} f(x_{i,j}) \right| &\leq C \|f^{(n)}\|_{\infty} \sum_{j=1}^m (a_j - a_{j-1})^{n+1} \\
 &= C \|f^{(n)}\|_{\infty} \sum_{j=1}^m \underbrace{(a_j - a_{j-1})^n}_{h^n} (a_j - a_{j-1}) = C \|f^{(n)}\|_{\infty} h^n \sum_{j=1}^m (a_j - a_{j-1})
 \end{aligned}$$

$m \sim \frac{1}{h}$
 $= C \|f^{(n)}\|_{\infty} h^n (a_m - a_0)$

Composite Quadrature: Notes

Observation: Composite quadrature loses an order compared to non-composite.

Idea: If we can estimate errors on each subinterval, we can shrink (e.g. by splitting in half) only those contributing the most to the error.
(**adaptivity**)

Taking Derivatives Numerically

Why *shouldn't* you take derivatives numerically?

$$f(x) = e^{i\alpha x}$$

$$\max |f(x)| \leq 1$$

$$\max |f'| = \alpha$$

conditioning of derivatives is arbitrarily bad

catastrophic
cancellation \rightarrow

$$\frac{f(x+h) - f(x)}{h} \quad (h \rightarrow 0)$$
$$= \frac{1}{h} f(x+h) - \frac{1}{h} f(x)$$

Numerical Differentiation: How?

How can we take derivatives numerically?

$$\vec{x} = (x_i)_{i=1}^n$$

$$V_{ij} = \varphi_j(x_i)$$

$$\vec{\alpha} = V^{-1} p(\vec{x})$$

$$p_{n+1}(x) = \sum_{i=1}^n \alpha_i \varphi_i(x)$$

$$p'_{n+1}(x) = \sum_{i=1}^n \alpha_i \varphi'_i(x)$$

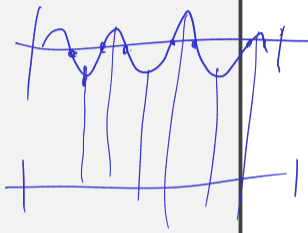
Demo: Taking Derivatives with Vandermonde Matrices [cleared] (Basics)

Numerical Differentiation: Accuracy

How accurate is numerical differentiation (with a polynomial basis)?

$$f(x) - p_{n-1}(x) = \frac{f^{(n)}(\xi)}{n!} \prod_{i=1}^n (x - x_i)$$
$$f'(x) - p'_{n-1}(x) \approx \frac{f^{(n)}(\xi)}{n!} \left(\prod_{i=1}^n (x - x_i) \right)'$$

$\in h^{n-1}$



Demo: Taking Derivatives with Vandermonde Matrices [cleared]

Differentiation Matrices

How can numerical differentiation be cast as a matrix-vector operation?

$$D = V^1 V^{-1}$$

Demo: Taking Derivatives with Vandermonde Matrices [cleared] (Build D)

Properties of Differentiation Matrices

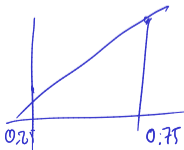
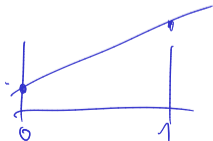


How do I find second derivatives?

D^2

Does D have a nullspace?

constants



Numerical Differentiation: Shift and Scale

Does D change if we shift the nodes $(x_i)_{i=1}^n \rightarrow (x_i + c)_{i=1}^n$?

it does not

Does D change if we scale the nodes $(x_i)_{i=1}^n \rightarrow (\alpha x_i)_{i=1}^n$?

$$D_{\alpha x} = D_x / \alpha$$

Finite Difference Formulas from Diff. Matrices

How do the rows of a differentiation matrix relate to FD formulas?

The diagram shows a differentiation matrix D and its relationship to function values and derivatives. On the left, there are two rows of vertical tick marks representing a grid. The top row is labeled $f(\vec{x})$. The bottom row is labeled $D f(\vec{x}) \approx$. To the right, a large vertical bracket groups the two rows, with $f'(x_1)$ at the top and $f'(x_n)$ at the bottom.

Assume a large equispaced grid and 3 nodes w/same spacing. How to use?



Finite Differences: via Taylor

