

Review

- FPT $X_{n+1} = g(X_n)$ linen G= (g' (x*)/< 1 quad addice g'(x*)=0

- Newton's Mothod - Rates of convergence Swlinbility Squadahic/linen

Newton's Method

Derive Newton's method.



Demo: Newton's method [cleared]

Convergence and Properties of Newton

What's the rate of convergence of Newton's method?



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Drawbacks of Newton?



Secant Method

What would Newton without the use of the derivative look like?



Convergence of Properties of Secant

Rate of convergence is $\left(1+\sqrt{5}\right)/2\approx 1.618.$ (proof)

Drawbacks of Secant?

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Secant (and similar methods) are called Quasi-Newton Methods.

Convergence of Properties of Secant

Rate of convergence is $\left(1+\sqrt{5}\right)/2\approx 1.618.$ (proof)

Drawbacks of Secant?

Convergence argument only good *locally* Will see: convergence only local (near root)
Slower convergence

Need two starting guesses

Demo: Secant Method [cleared]

Demo: Convergence of the Secant Method [cleared]

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Improving on Newton?

How would we do "Newton + 1" (i.e. even faster, even better)?

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- Easy:
 - Use second order Taylor approximation, solve resulting quadratic
 - Get cubic convergence!
 - Get a method that's extremely fast and extremely brittle
 - Need second derivatives
 - What if the quadratic has no solution?

Root Finding with Interpolants

Secant method uses a linear approximation to f based on points $f(x_k)$, $f(x_{k-1})$, could use more points and higher-order approximation:





Achieving Global Convergence

The linear approximations in Newton and Secant are only good locally. How could we use that?

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Hybrid methods: bisection + Newton

- Stop if Newton leaves bracket
- Fix a region where they're 'trustworthy' (trust region methods)
- Limit step size
- Sufficient conditions for convergence of Newton (under strong assumptions) are available.

Fixed Point Iteration

$$\mathbf{x}_0 = \langle \text{starting guess} \\ \mathbf{x}_{k+1} = \mathbf{g}(\mathbf{x}_k)$$

When does this converge?



$$g(\vec{x}^* + e_{\alpha}) = g(\vec{x}^*) + \int g(\vec{x}^*) \cdot \vec{e}_{\alpha} + O(He_{\alpha}||^2)$$
$$g(\vec{x}_{\alpha}) - g(\vec{x}^*) = \int g(\vec{x}^*) \cdot \vec{e}_{\alpha} + O(He_{\alpha}||^2)$$

For all matrices A e Chin For all E>0 there exists a matrix norm II.II so that $p(A) \in [|A||_{A} \in p(A) + \varepsilon$ So, a sharper crimin for FPI COHU \Im \Im \Im \Im \Im \Im \Im \Im \Im

Newton's Method

What does Newton's method look like in n dimensions?



Downsides of *n*-dim. Newton?

Demo: Newton's method in n dimensions [cleared]

Secant in *n* dimensions?

What would the secant method look like in n dimensions?

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Numerically Testing Derivatives

Getting derivatives right is important. How can I test/debug them?