

$$Ax \approx b$$

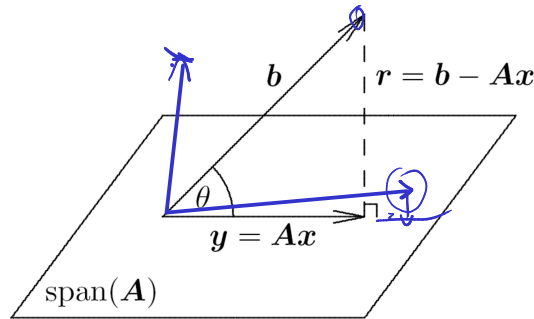
## Pseudoinverse

- What is the **pseudoinverse** of  $A$ ?
- What can we say about the condition number in the case of a tall-and-skinny, full-rank matrix?
- What does all this have to do with solving least squares problems?

## 3.2 Sensitivity and Conditioning

# Sensitivity and Conditioning of Least Squares

$\frac{\| \Delta x \|}{\| x \|}$  cond  $\frac{\| \Delta b \|}{\| b \|}$



$$(A^T A)^{-1} A^T$$

- How sensitive is it?

$$\cos \theta = \frac{\| Ax \|}{\| b \|}$$

$$\frac{\| \Delta x \|}{\| x \|} \leq \text{cond}(A) \frac{1}{\cos \theta} \frac{\| \Delta b \|}{\| b \|}$$

- What values of  $\theta$  are bad?

$$\theta \approx \frac{\pi}{2} \rightsquigarrow \cos \theta$$



- Any comments regarding dependencies?

Unlike for lin. sys, this bound depends on  $A$  and  $b$ .

- What about changes in the matrix?

$$\frac{\|Ax\|}{\|x\|} \leq [\text{cond}(A)^2 \tan(\theta) + \text{cond}(A)] \cdot \frac{\|\Delta A\|}{\|A\|}$$

## 3.3 Solving Least Squares

## Ideas for Solving Least Squares

- Tell me about the [augmented system method](#).

Solve for  $x, r$ .

$$\begin{aligned} r + Ax &= b \\ A^T r &= 0 \end{aligned} \rightsquigarrow \begin{pmatrix} \text{Id} + A \\ A^T & 0 \end{pmatrix} \begin{pmatrix} r \\ x \end{pmatrix} = \begin{pmatrix} b \\ 0 \end{pmatrix}$$

## Least-squares by Transformation

- Want a matrix  $Q$  so that

$$QAx \cong Qb$$

has the same solution as

$$Ax \cong b. \rightarrow \|Ax - b\|_2$$

I.e. want

$$\|Q(Ax - b)\|_2 = \|Ax - b\|_2.$$

What type of matrix does that? Any invertible one?

Orth. matrices;  $Q^T Q = I$  and  $Q Q^T = I$

$$\|Qv\|_2^2 = (Qv)^T (Qv) = v^T \underbrace{Q^T Q}_I v = v^T v = \|v\|_2^2$$

$$A = QR$$

## Orthogonal Matrices

- What's an orthogonal (=orthonormal) matrix?
- Are orthogonal projectors orthogonal?
- Now what about that norm property?



## Simpler Problems: Triangular

- Would we win anything from transforming a least-squares system to upper triangular form?

$m > n$

$$\underbrace{\begin{pmatrix} | & | & | & | \\ | & | & | & | \\ | & | & | & | \\ | & | & | & | \end{pmatrix}}_{QR} (x) = \begin{pmatrix} | \\ | \\ | \\ | \end{pmatrix} = b$$

$$\rightsquigarrow \begin{pmatrix} \boxed{R} \\ \hline 0 \end{pmatrix} (x) = \begin{pmatrix} Q^T b \\ \hline \end{pmatrix} \begin{matrix} \text{top} \\ \text{bottom} \end{matrix}$$

$\rightarrow \min \|R_{\text{top}} x - (Q^T b)_{\text{top}}\|_2$

- If so, how would we minimize the residual norm?

$$Ax \approx b$$

$$Q^T A x \approx Q^T b$$

$$Q^T Q R x \approx Q^T b$$

$$I R x \approx Q^T b$$

$$\|R x - Q^T b\|_2^2 = \| [R x - Q^T b]_{\text{top}} \|_2^2$$

$$+ \| [R x - Q^T b]_{\text{bottom}} \|_2^2$$

$$= \| R x - (Q^T b)_{\text{top}} \|_2^2 \leftarrow 0 \quad x = R^{-1} b$$

$$+ \| - (Q^T b)_{\text{bottom}} \|_2^2$$

## Computing QR

- Gram-Schmidt
- Householder Reflectors
- Givens Rotations

Latter two similar to LU:

- Successively zero out below-diagonal part
- But: using orthogonal matrices

**Demo:** Gram-Schmidt–The Movie

**Demo:** Gram-Schmidt and Modified Gram-Schmidt

**Demo:** Keeping Track of Coefficients in Gram-Schmidt

**In-class activity:** QR

## Householder Transformations

- Find an *orthogonal* matrix  $Q$  that zeroes out the lower part of a column vector  $\mathbf{a}$ .