

Showing Existence

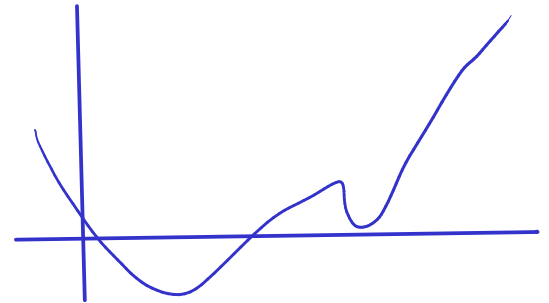
- How can we show existence of a root?

- IVT
- Inv FT
- CNT

$$\|g(x) - g(y)\| \leq \delta \|x - y\|$$

\uparrow
 $0 < \delta < 1$

Uniqueness? (um, no)



$\rightarrow f(x) = 0$

$\hookrightarrow g(x) = x$
 $\hookrightarrow g(x) = f(x) + x$

Sensitivity and Multiplicity

- What is the sensitivity/conditioning of root finding?

$$f^{-1}(0) \rightarrow$$

conditioning of root finding is the same as conditioning of function evaluation of f^{-1} at 0.

- What are multiple roots?

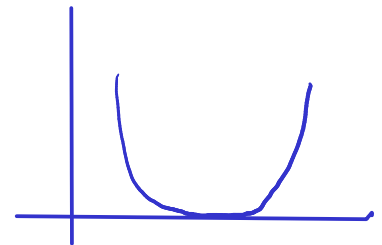
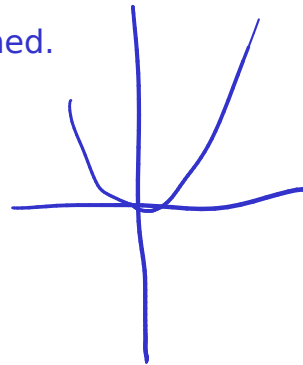
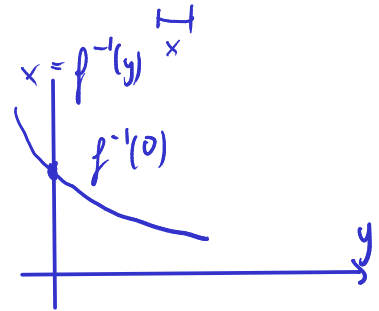
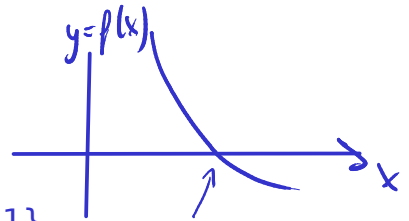
A root of multiplicity m

$$f(x) = 0 \quad f'(x) = 0 \quad \dots \quad f^{(m-1)}(x) = 0$$

$$(x-\lambda)^m$$

- How do multiple roots interact with conditioning?

This implies that root finding (for that root) is poorly conditioned.



5.1 Iterative Procedures

- What is linear convergence? quadratic convergence?

$$e_k = x_k - x^*$$

An iterative method converges with rate r if

$$\lim_{k \rightarrow \infty} \frac{\|e_{k+1}\|}{\|e_k\|^r} = c \begin{cases} > 0 \\ < \infty \end{cases}$$

$r > 1$
super
linear

$r=1$: linear conv. \rightarrow e.g. power iteration
"gains a constant number of digits every iteration"

$r=2$: quadratic conv. \rightarrow e.g. Rayleigh quotient it.
"doubles the number of digits every iteration"

About Convergence Rates

Demo: Rates of Convergence

- Characterize linear, quadratic convergence in terms of the 'number of accurate digits'.

Convergence Rates: Understanding the Definition

- Contrast the following 'alternate' definitions of convergence rate:

$$(1) \quad \frac{\|\mathbf{e}_{k+1}\|}{\|\mathbf{e}_k\|^r} \leq C \begin{cases} > 0, \\ < \infty. \end{cases}$$
$$(2) \quad 0 < C_{\text{low}} \leq \frac{\|\mathbf{e}_{k+1}\|}{\|\mathbf{e}_k\|^r} \leq C_{\text{high}}$$
$$(3) \quad \lim_{k \rightarrow \infty} \frac{\|\mathbf{e}_{k+1}\|}{\|\mathbf{e}_k\|^r} = C \begin{cases} > 0, \\ < \infty. \end{cases}$$

Stopping Criteria

○ Here are some ideas for stopping criteria:

1. $|f(x)| < \varepsilon$ ('residual is small')

2. $\|\mathbf{x}_{k+1} - \mathbf{x}_k\| < \varepsilon$

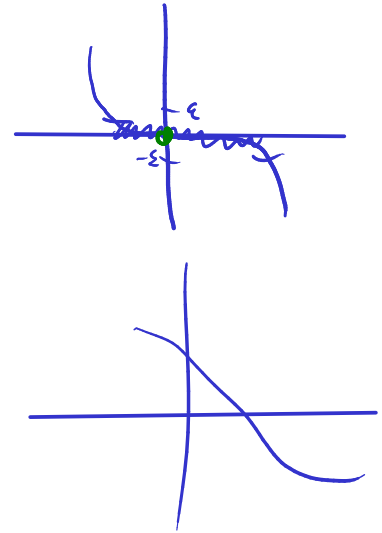
3. $\|\mathbf{x}_{k+1} - \mathbf{x}_k\| / \|\mathbf{x}_k\| < \varepsilon$

Comment on them. Are any of them 'foolproof'?

1. might be off if f is shallow near the root.

2.

3. $\left\{ \begin{array}{l} \text{near } 0: \text{ also bad} \\ \text{has nothing to do with being close to } f(x)=0. \end{array} \right.$



5.2 Methods in One Dimension

Bisection Method

Demo: Bisection Method

- What's the rate of convergence? What's the constant?

|

$\frac{1}{2}$

Fixed Point Iteration

$$x_0 = \langle \text{starting guess} \rangle$$
$$x_{k+1} = g(x_k)$$

Demo: Fixed point iteration

- When does fixed point iteration converge? Assume g is smooth.

↑ if g is contractive

$$g(x^*) = x^*$$

$$e_{k+1} = x_{k+1} - x^* = g(x_k) - g(x^*)$$

$$\approx g'(x^*) \underbrace{(x_k - x^*)}_{e_k}$$

$$\frac{|e_{k+1}|}{|e_k|} \approx |g'(x^*)|$$

Criterion: If $|g'(x^*)| < 1$ then FPT converges (locally).

In-class activity: Nonlinear equations in 1D

Newton's Method

- Derive Newton's method.