

Shooting Method

Idea: Want to make use of the fact that we can already solve IVPs.

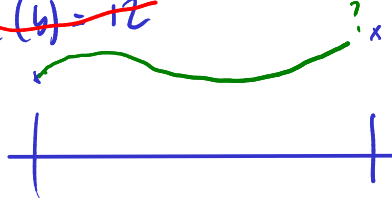
Problem: Don't know *all* left BCs.

Demo: Shooting Method

- What about systems?
- What are some downsides of this method?
- What's an alternative approach?

$$u''(x) = f(x)$$
$$u(a) = 15 \quad u'(a) = ?$$

~~$u(b) = 12$~~



Finite Difference Method

Idea: Replace u' and u'' with finite differences.

For example: second-order centered

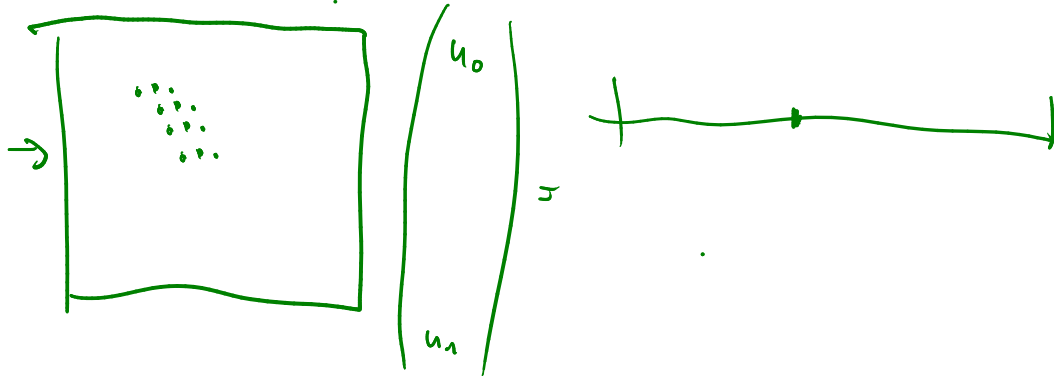
$$u''(x) + p(x)u'(x) = f(x)$$

$$u'(x) = \frac{u(x+h) - u(x-h)}{2h} + O(h^2)$$

$$u''(x) = \frac{u(x+h) - 2u(x) + u(x-h)}{h^2} + O(h^2)$$

Demo: Finite differences

- What happens for a nonlinear ODE?



Collocation Method

Consider

$$(*) \begin{cases} y'(x) = f(y(x)), & \text{for all } x \\ g(y(a), y(b)) = 0. \end{cases}$$


(Scalar for simplicity—vector generalization is straightforward.)

- What can we do?

$$y(x) = \sum_{i=1}^n \alpha_i T_i(x)$$

↑
solve

$$y'(x) = f(y)$$

$$\otimes \sum \alpha_i T_i'(x) = f\left(\sum \alpha_i T_i\right)(x)$$

$$u''(x) = f(x)$$

Collocation: make \otimes true at (x_0, \dots, x_{n-1}) .

→ not a sparse matrix → $O(n^3)$ solve cost



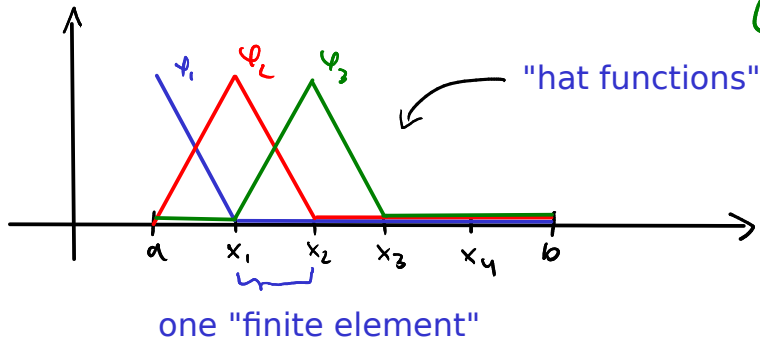
Galerkin/Finite Element Method

$$\underline{u''(x) = f(x)}, \quad u(a) = u(b) = 0.$$

Problem with collocation: Big dense matrix.

Idea: Use piecewise basis. Maybe it'll be sparse.

$$\int_a^b u'' \varphi = \int_a^b f \varphi$$
$$\int_a^b u' \varphi' = \int_a^b f \varphi$$



- What's the problem with that?

11 Partial Differential Equations and Sparse Linear Algebra

Remark: Both PDEs and Sparse Linear Algebra are big topics. Will only scratch the surface here. Want to know more?

- CS555 → Numerical Methods for PDEs ✓
- CS556 → Iterative and Multigrid Methods ✓

We would love to see you there! :)

11.1 Sparse Linear Algebra

Solving Sparse Linear Systems

Solving $Ax = b$ has been our bread and butter.

Typical approach: Use factorization (like LU or Cholesky)

Why is this problematic?

Demo: Sparse Matrix Factorizations and “Fill-In”

Idea: Don't factorize, iterate.

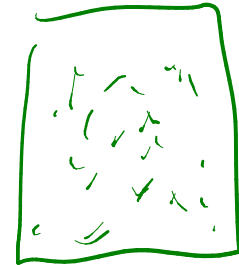
'Stationary' Iterative Methods

Idea: Invert only part of the matrix in each iteration. Split

$$A = M - N,$$

where M is the part that we are actually inverting.

A



- When do these methods converge?
- What could we choose for M (so that it's easy to invert)?

$$\begin{array}{c} Ax = b \\ \uparrow \\ M - N \\ Mx_{k+1} = Nx_k + b \end{array}$$

$$x_{k+1} = M^{-1}(Nx_k + b)$$

$$|\lambda(M^{-1}N)| > 1$$

$$\rho(M^{-1}N) < 1$$

Demo: Stationary Methods

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Hestenes and Stiefel

Conjugate Gradient Method

Assume A is symmetric positive definite.

Idea: View solving $A\mathbf{x} = \mathbf{b}$ as an optimization problem.

$$\text{Minimize } \varphi(\mathbf{x}) = \frac{1}{2}\mathbf{x}^T A \mathbf{x} - \mathbf{x}^T \mathbf{b} \Leftrightarrow \text{Solve } A\mathbf{x} = \mathbf{b}.$$

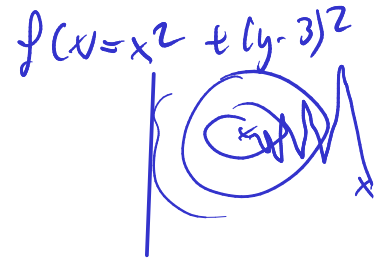
Observe $-\nabla\varphi(\mathbf{x}) = \mathbf{b} - A\mathbf{x} = \mathbf{r}$ (residual).

Use an iterative procedure (\mathbf{s}_k is the search direction):

$$\mathbf{x}_0 = \langle \text{starting vector} \rangle$$

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{s}_k,$$

- What should we choose for α_k (assuming we know \mathbf{s}_k)?
- What should we choose for \mathbf{s}_k ?



$$0 = \frac{\partial}{\partial \alpha} \varphi(x_k + \alpha s_k) = \underbrace{\nabla \varphi(x_{k+1})}_{r_{k+1}} \cdot s_k$$
$$= r_{k+1} \cdot s_k$$

$$r_{k+1} = r_k + \alpha A s_k$$

$$0 = s_k^T r_{k+1} = s_k^T r_k + \alpha s_k^T A s_k \quad \leadsto \quad \alpha_k = \frac{s_k^T r_k}{s_k^T A s_k} = - \frac{s_k^T A e_k}{s_k^T A s_k}$$

$$e_k = x_k - x^*$$

$$r_k = -A e_k$$



$s_i = \langle \text{direction of steepest desc} \rangle v_0$

$$e_0 = x_0 - x^* = \sum_i \delta_i s_i$$

$$s_i^T A s_j = 0 \quad (\text{if } i \neq j)$$

\uparrow
 $-\alpha_k$

Demo: Conjugate Gradient Method

11.2 PDEs