

CS 450: Numerical Analysis

Chapter 1 – Scientific Computing

Lecture 2

Floating Point

Edgar Solomonik

Department of Computer Science
University of Illinois at Urbana-Champaign

January 25, 2018

Floating Point Numbers

► Scientific Notation

Floating-point numbers are a computational realization of scientific notation,

$$4.12165 \times 10^6, 2.145 \times 10^{-3}$$

- *Scientific-notation provides a unique representation of any real number for a given amount of 'precision' (number of significant digits)*
- *Normalized floating-point numbers are just a binary form of scientific notation,*

$$1.01001 \times 2^5, 1.0110 \times 2^{-3}$$

► **Significand (Mantissa) and Exponent** Given x with s leading bits x_0, \dots, x_{s-1}

$$fl(x) = \sum_{i=0}^{s-1} x_i 2^{k-i} = \underbrace{x_0.x_1 \dots x_{s-1}}_{\text{significand/mantissa}} \times 2^{\overbrace{\text{exponent}}^k}$$

A floating point number's binary representation has $s - 1$ significand bits (excluding $x_0 = 1$), some bits to represent the exponent, and a sign bit

Rounding Error

▶ Maximum Relative Representation Error (Machine Epsilon)

- ▶ *If we have s significant digits in scientific notation, our error is bounded to variations of 1 in least significant digit, whose magnitude relative to the number we are trying to represent is 10^{1-s} in decimal and 2^{1-s} in binary*
- ▶ *Formally, with s significant binary digits the **relative representation error** of positive real number x is (with $k = \lfloor \log_2(|x|) \rfloor$ and each $x_i \in \{0, 1\}$)*

$$x = \sum_{i=0}^{\infty} x_i 2^{k-i} = x_{rem} + \sum_{i=0}^{s-1} x_i 2^{k-i}, \quad \text{where } |x_{rem}/x| \leq 2^{1-s}$$

- ▶ *The maximum such error, 2^{1-s} , is called **machine epsilon**,*

$$\epsilon = \operatorname{argmin}_{\epsilon > 0} (fl(1 + \epsilon) - 1)$$

Rounding Error in Operations (I)

▶ Addition and Subtraction

- ▶ *Subtraction is just negation of a sign bit followed by addition*
- ▶ *Catastrophic cancellation occurs when the magnitude of the result is much smaller than the magnitude of both operands*
- ▶ *Cancellation corresponds to losing significant digits, e.g.*

$$3.1423 \times 10^5 - 3.1403 \times 10^5 = 2.0 \times 10^2$$

- ▶ *Generally, we can bound the error incurred during addition of two real numbers x, y in floating point (ignoring final rounding, which has relative error ϵ) as*

$$\frac{|(x + y) - (fl(x) + fl(y))|}{|x + y|} \leq \frac{\epsilon(|x| + |y|)}{|x + y|}$$

by this we can also observe that the condition number of addition of x, y i.e. $f(x, y) = x + y$, is $\kappa_\infty(f) = (|x| + |y|)/|x + y|$

- ▶ *Consequently, when $x + y = 0$ and $x, y \neq 0$ addition is **ill-posed***

Rounding Error in Operations (II)

► Multiplication and Division

- *Multiplication is a lot safer than addition in floating point*
- *To analyze its error, we use a 2-term **Taylor series approximation** typical in relative error analysis*

$$f(\epsilon) = (1 + n\epsilon)^k \approx f(0) + \frac{df}{d\epsilon}(0)\epsilon = 1 + kn\epsilon$$

since ϵ is small, this linear approximation is accurate (to within $O(\epsilon^2)$)

- *Aside from final rounding, we can bound the error in multiplication as*

$$\frac{|xy - fl(fl(x)fl(y))|}{|xy|} \leq \frac{|xy - (x(1 + \epsilon)y(1 + \epsilon))(1 + \epsilon)|}{|xy|} \approx 3\epsilon$$

- *Consequently, multiplication $f(x, y) = xy$ is always **well-conditioned**, $\kappa(f) \approx 3$*
- *Division is multiplication by the reciprocal, and reciprocation is also well-conditioned*

Exceptional and Subnormal Numbers

▶ Exceptional Numbers

We had mentioned that the leading bit in normalized floating point numbers is assumed to be 1, but how do represent 0?

- ▶ *Exceptional* floating point numbers are $0, -0, \infty, -\infty$, and $\text{NaN} = 0/0 = \infty - \infty$

▶ Subnormal (Denormal) Number Range

- ▶ *The range of magnitudes of normalized floating point numbers with an exponent range $[-e, e]$ is $[2^{-e}, 2^{e+1}(1 - \epsilon/2)]$*
- ▶ *For numbers of magnitude $< 2^{-e}$, the relative representation error is unbounded*
- ▶ *Subnormal numbers* are evenly spaced in $[-2^{-e}, 2^{-e}]$ with gaps of $\epsilon 2^{-e}$
- ▶ *Consequently, the absolute representation error in $[-2^{-e}, 2^{-e}]$ is at most $\epsilon 2^{-e}$*

▶ Gradual Underflow: Avoiding underflow in addition

The main benefit of subnormal numbers is that for any machine numbers (floating-point numbers) x and y , $\text{fl}(x - y) = 0$ if and only if $x = y$, since the gap between any two representable numbers is $|x - y| \geq \epsilon 2^{-e}$