

CS 450: Numerical Analysis¹

Initial Value Problems for Ordinary Differential Equations

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¹*These slides have been drafted by Edgar Solomonik as lecture templates and supplementary material for the book “Scientific Computing: An Introductory Survey” by Michael T. Heath ([slides](#)).*

ODE IVP

$$\dot{y} = f(t, y)$$

$$\dot{y} = Ay$$

$$\dot{y} = \lambda y$$

(General)



Taylor

(Linear)



$\lambda(A)$

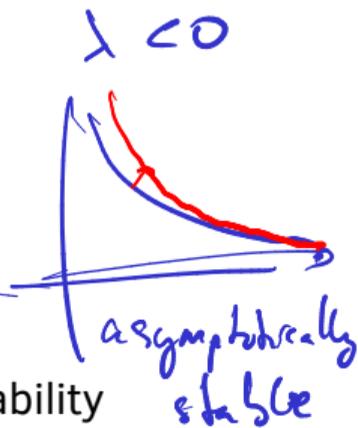
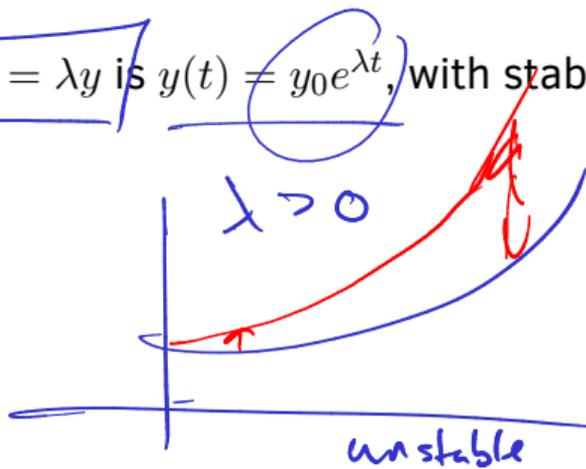
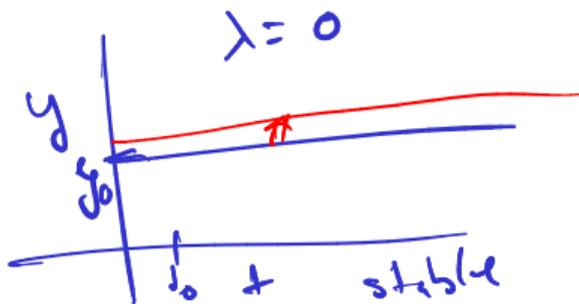
$$J_x(t, y)$$

BC-IVP

$$\underline{y(t_0) = y_0}$$

Stability of 1D ODEs

- ▶ The solution to the scalar ODE $y' = \lambda y$ is $y(t) = y_0 e^{\lambda t}$, with stability dependent on λ :



- ▶ A constant-coefficient linear ODE has the form $y' = Ay$, with stability dependent on the real parts of the eigenvalues of A :

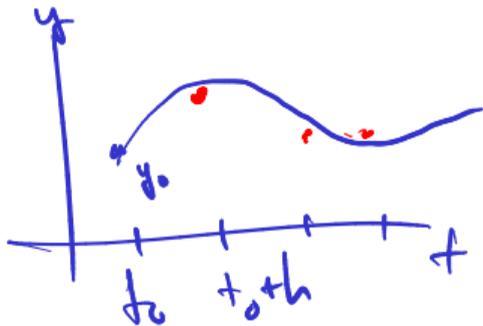
$$z' = \underbrace{f(t, y)}_A z$$

Numerical Solutions to ODEs

$$y'(t) = f(t, y)$$

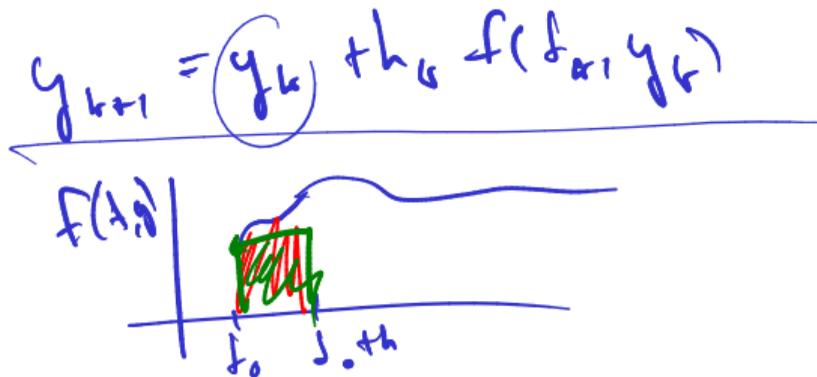
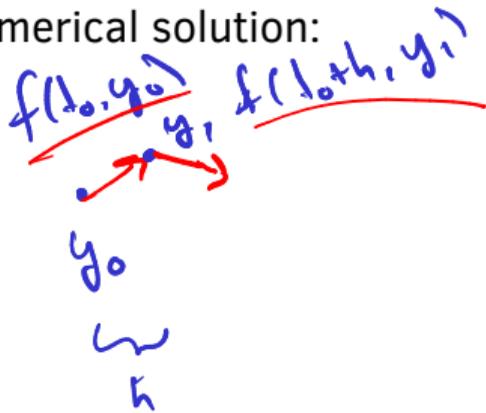
Demo: Forward Euler stability

- ▶ Methods for numerical ODEs seek to approximate $\underline{y(t)}$ at $\{t_k\}_{k=1}^m$.



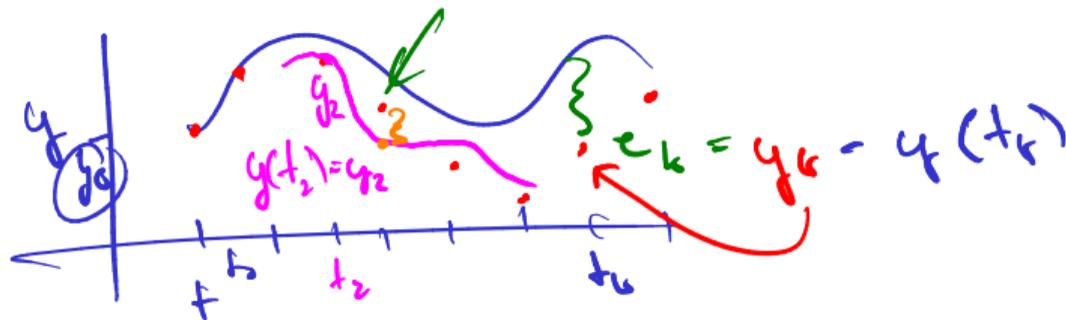
$$y(t_0+th) = \underbrace{y(t_0)}_{y_0} + \int_{t_0}^{t_0+th} f(t, y) dt$$

- ▶ Euler's method provides the simplest method (attempt) for obtaining a numerical solution:



Error in Numerical Methods for ODEs

- ▶ Truncation error is typically the main quantity of interest, which can be defined *globally* or *locally*: local error?



- ▶ The order of accuracy of a given method is one less than than the order of the leading order term in the local error l_k :

- accuracy is of order p if $\|l_k\| = O(h^{p+1})$
 - forward Euler is a 1st order method
- $$y(t_{k+1}) = y(t_k) + h f(t_k, y(t_k)) + O(h^2)$$
- $$\frac{h^2}{2} y''(t_k) + \dots$$

Accuracy and Taylor Series Methods

- By taking a degree- r Taylor expansion of the ODE in t , at each consecutive (t_k, \mathbf{y}_k) , we achieve r th order accuracy.

$$y(t_k + h) = y(t_k) + y'(t_k)h + \dots + \frac{y^{(r)}(t_k)h^r}{r!} + \mathcal{O}(h^{r+1})$$

- Taylor series methods require high-order derivatives at each step:

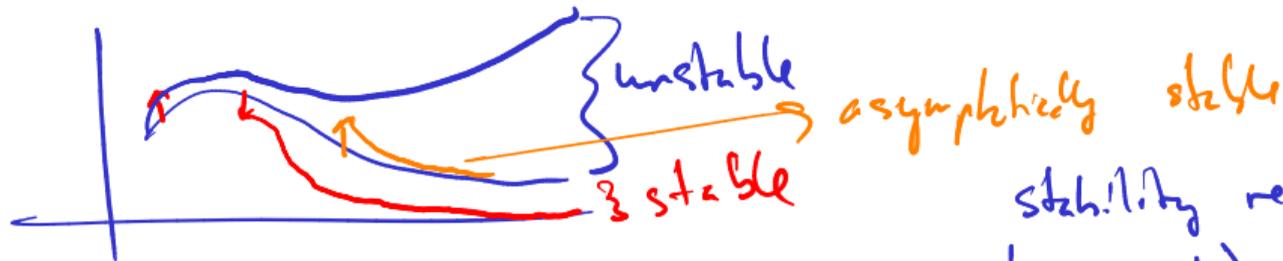
• finite differencing or other ...

$(t_k, y_k) \Rightarrow$ multi-stage methods

$(t_{k-r}, y_{k-r}) \dots (t_{k-1}, y_{k-1}) \Rightarrow$ multi-step methods

Growth Factors and Stability Regions

- ▶ Stability of an ODE method discerns whether local errors are amplified, deamplified, or stay constant:



stability region:
values $h\lambda$ for which method is stable

- ▶ Basic stability properties follow from analysis of linear scalar ODE, which serves as a local approximation to more complex ODEs.

$$y_{k+1} = y_k + h\lambda y_k = \underbrace{(1 + h\lambda)}_{\text{growth factor}} y_k$$

$$|\text{growth factor}| \leq 1$$

$$e_k = \tau_k + (1 + h\lambda) e_{k-1}$$

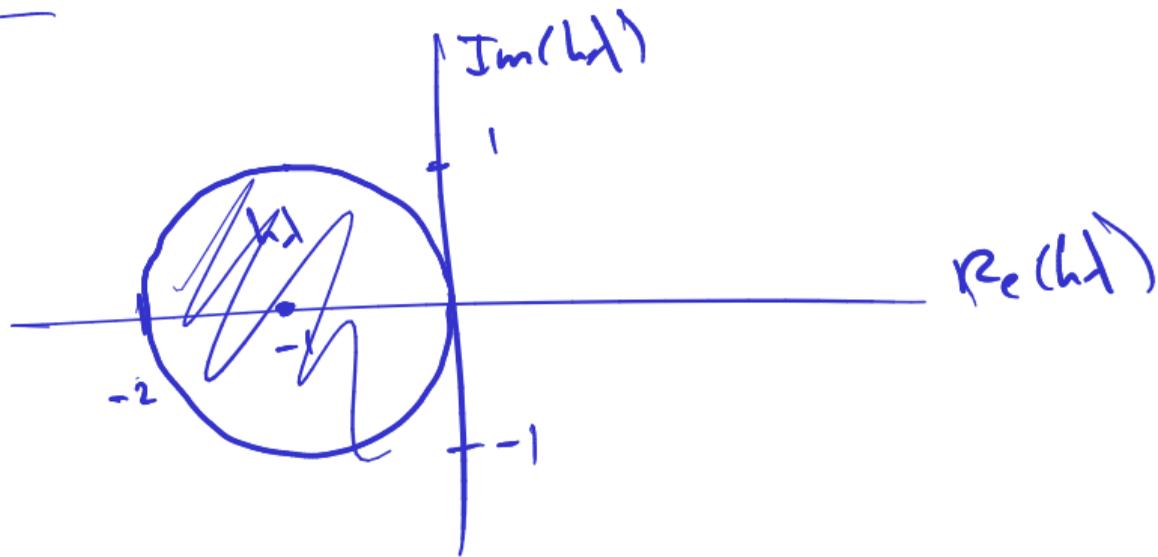
$$\Downarrow$$

$$-2 \leq h\lambda \leq 0$$

$$\underline{|1+h\lambda| \leq 1}$$

Stability region

$$h > 0$$



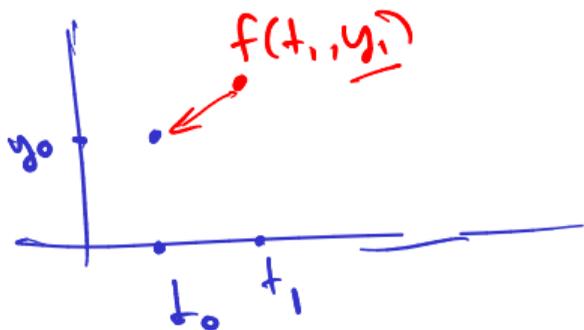
Stability Region for Forward Euler

- ▶ The stability region of a general ODE constrains the eigenvalues of $h\mathbf{J}_f$

Backward Euler Method

Demo: Backward Euler stability
Activity: Backward Euler Method

- ▶ Implicit methods for ODEs form a sequence of solutions that satisfy conditions on a local approximation to the solution:



$$y_{k+1} = y_k + h f(t_{k+1}, y_{k+1})$$

- ▶ The stability region of the backward Euler method is the left half of the complex plane:

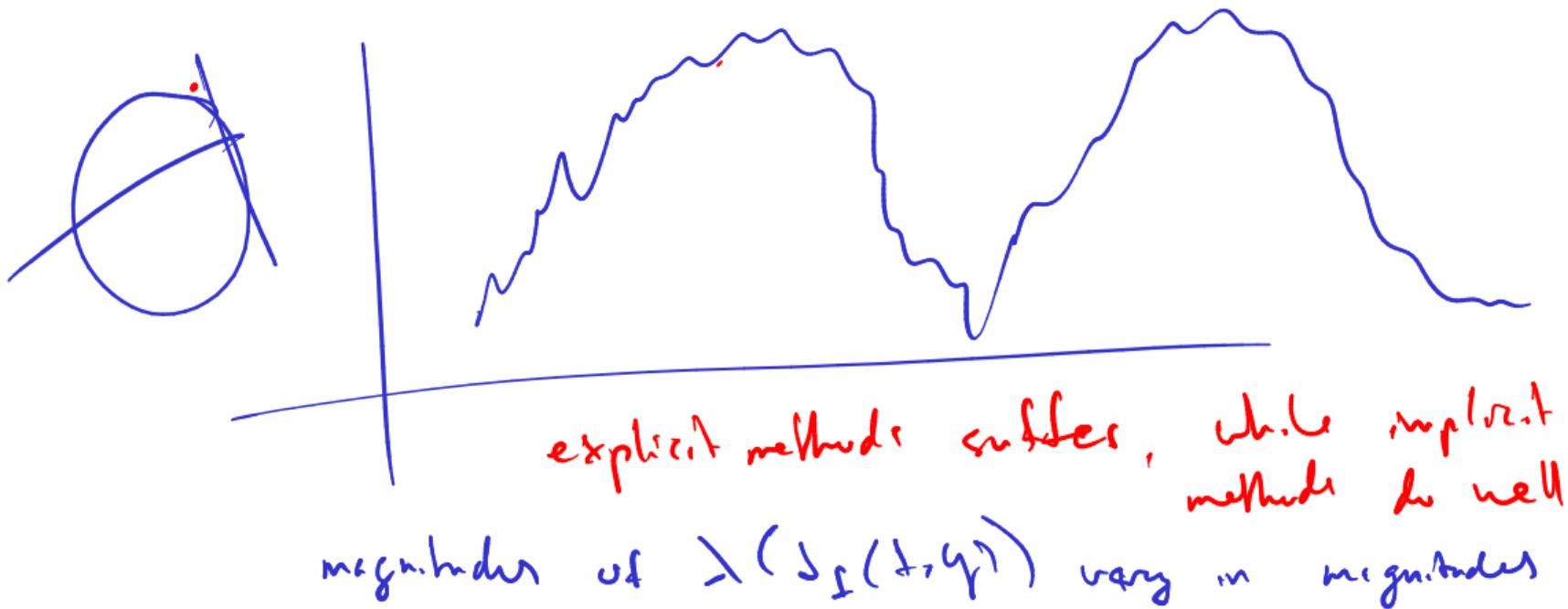
$$y' = \lambda y$$
$$y_{k+1} = y_k + h\lambda y_{k+1}$$
$$(1 - h\lambda) y_{k+1} = y_k$$

$$\frac{1}{|1 - h\lambda|} \leq 1, \quad \text{Im}(\lambda) \leq 0$$

$$\Rightarrow y_{k+1} = \frac{1}{(1 - h\lambda)} y_k$$

Stiffness

- *Stiff* ODEs are ones that contain components that vary at disparate
time-scales:



Trapezoid Method

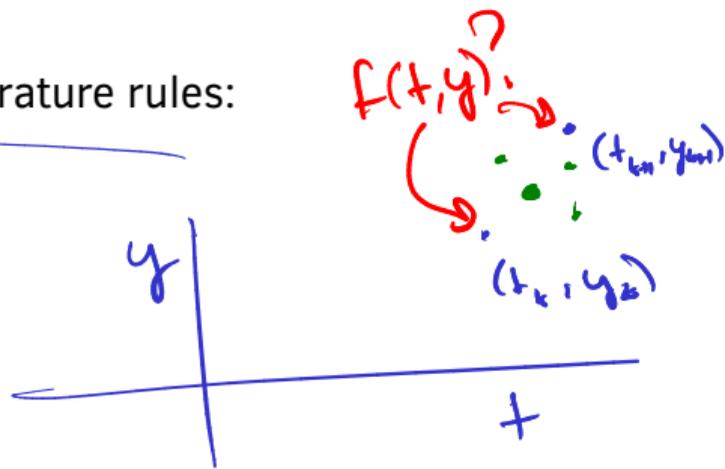
- ▶ A second-order accurate implicit method is the *trapezoid method*

$$y_{k+1} = y_k + \underline{h} (f(t_k, y_k) + f(t_{k+1}, y_{k+1})) / 2$$

$$\frac{|1 + h\lambda/2|}{|1 - h\lambda/2|} \leq 1 \quad \text{for } h\lambda \leq 0$$

- ▶ Generally, methods can be derived from quadrature rules:

• evaluate or approx. f at

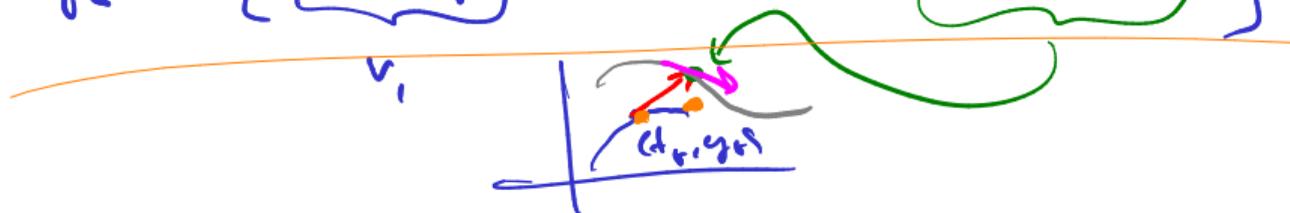


Multi-Stage Methods

- ▶ *Multi-stage methods* construct \underline{y}_{k+1} by approximating \underline{y} between t_k and t_{k+1} :

• Heun's method

$$y_{k+1} = y_k + h \left[\underbrace{f(t_k, y_k)}_{v_1} / 2 + f(t_k + h, y_k + hf(t_k, y_k)) / 2 \right]$$



- ▶ The 4th order Runge-Kutta scheme is particularly popular:

This scheme uses Simpson's rule,

$$\underline{y}_{k+1} = \underline{y}_k + (h/6)(\underline{v}_1 + 2\underline{v}_2 + 2\underline{v}_3 + \underline{v}_4)$$

$$\underline{v}_1 = \underline{f}(t_k, \underline{y}_k),$$

$$\underline{v}_3 = \underline{f}(t_k + h/2, \underline{y}_k + (h/2)\underline{v}_2),$$

$$\underline{v}_2 = \underline{f}(t_k + h/2, \underline{y}_k + (h/2)\underline{v}_1),$$

$$\underline{v}_4 = \underline{f}(t_k + h, \underline{y}_k + h\underline{v}_3).$$

Runge-Kutta Methods

- ▶ Runge-Kutta methods evaluate f at $t_k + c_i h$ for $c_0, \dots, c_r \in [0, 1]$,

- ▶ A general family of Runge Kutta methods can be defined by

Multistep Methods

▶ *Multistep methods* employ $\{\mathbf{y}_i\}_{i=0}^k$ to compute \mathbf{y}_{k+1} :

▶ Multistep methods are not self-starting, but have practical advantages: