CS 450: Numerical Anlaysis¹ Numerical Optimization

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¹These slides have been drafted by Edgar Solomonik as lecture templates and supplementary material for the book "Scientific Computing: An Introductory Survey" by Michael T. Heath (slides).

Numerical Optimization

Our focus will be on *continuous* rather than *combinatorial* optimization:

$$\min_{m{x}} f(m{x})$$
 subject to $m{g}(m{x}) = m{0}$ and $m{h}(m{x}) \leq m{0}$

where $f \in \mathbb{R}^n \to \mathbb{R}$ is assumed to be differentiable.

- Without the constraints, i.e. with g = 0 and h = 0, the problem is unconstrained.
- With constraints, the constrained optimization problem restricts the solution to elements of the feasible region: $\{x : g(x) = 0 \text{ and } h(x) \le 0\}$.
- > We consider linear, quadratic, and general nonlinear optimization problems:
 - If f, g, and h are affine (linear and constant terms only) then we have linear programming problem.
 - If f is quadratic while g and h are linear, then we have a quadratic programming problem, for which specialized methods exist.
 - Generally, we have a nonlinear programming problem.

Local Minima and Convexity

Without knowledge of the analytical form of the function, numerical optimization methods at best achieve convergence to a *local* rather than *global* minimum:

If the input domain is infinite or the global minimum is in an infinitesimally narrow trough, it may be impossible to find the global minimum in finite time.

- A set is *convex* if it includes all points on any line, while a function is convex if it is greater or equal to points on any of its tangent lines:
 - Set *S* is convex if

$$\forall \boldsymbol{x}, \boldsymbol{y} \in S, \quad \alpha \in [0, 1], \quad \alpha \boldsymbol{x} + (1 - \alpha) \boldsymbol{y} \in S.$$

Function f is convex if

$$f(\alpha \boldsymbol{x} + (1 - \alpha)\boldsymbol{y}) \le \alpha f(\boldsymbol{x}) + (1 - \alpha)f(\boldsymbol{y}).$$

A twice-differentiable convex function always has nonnegative second derivative, hence a local minima of a convex function is also a global minima.

Existence of Local Minima

Level sets are all points for which f has a given value, sublevel sets are all points for which the value of f is less than a given value:

$$L(z) = \{ \boldsymbol{x} : f(\boldsymbol{x}) = z \}$$
$$S(z) = \{ \boldsymbol{x} : f(\boldsymbol{x}) \le z \}$$

If there exists a closed and bounded sublevel set in the domain of feasible points, then *f* has has a global minimum in that set:
Need a value *z* such that S(*z*) has finite size, is contiguous, and includes its own boundary.

Optimality Conditions

▶ If *x* is an interior point in the feasible domain and is a local minima,

$$abla f(oldsymbol{x}) = \left[rac{df}{dx_1}(oldsymbol{x}) \quad \cdots \quad rac{df}{dx_n}(oldsymbol{x})
ight]^T = oldsymbol{0}:$$

If df/dx_i(x) < 0 an infinitesimal increment to x_i improves the solution,
 if df/dx_i(x) > 0 an infinitesimal decrement to x_i improves the solution.

• Critical points x satisfy $\nabla f(x) = 0$ and can be minima, maxima, or saddle points:

For scalar function f, can distinguish the three by considering sign of f''(x).

Hessian Matrix

To ascertain whether a critical point *x*, for which ∇*f*(*x*) = 0, is a local minima, consider the *Hessian matrix*:

$$oldsymbol{H}_f(oldsymbol{x}) = oldsymbol{J}_{
abla f}(oldsymbol{x}) = egin{bmatrix} rac{d^2 f}{dx_1^2}(oldsymbol{x}) & \cdots & rac{d^2 f}{dx_1 dx_n}(oldsymbol{x}) \ dots & \ddots & dots \ rac{d^2 f}{dx_n dx_1}(oldsymbol{x}) & \cdots & rac{d^2 f}{dx_n^2}(oldsymbol{x}) \end{bmatrix}$$

The Hessian matrix is always symmetric if f is twice differentiable.

• If x^* is a minima of f, then $H_f(x^*)$ is positive semi-definite: If $H_f(x^*)$ is not positive semi-definite, there exists normalized vector s such that $s^T H_f(x^*) s < 0$, which means that for a sufficiently small α , $\hat{x} = x^* + \alpha s$ will have be a better solution, $f(\hat{x}) < f(x^*)$, since the gradient is zero at x^* and decreases for an infinitesimal perturbation of x^* in the direction s.

Optimality on Feasible Region Border

• Given an equality constraint g(x) = 0, it is no longer necessarily the case that $\nabla f(x^*) = 0$. Instead, it may be that directions in which the gradient decreases lead to points outside the feasible region:

$$\exists oldsymbol{\lambda} \in \mathbb{R}^n, \quad -
abla f(oldsymbol{x}^*) = oldsymbol{J}_{oldsymbol{g}}^T(oldsymbol{x}^*)oldsymbol{\lambda}$$

- \triangleright λ are referred to as the Lagrange multipliers.
- This necessary condition implies that at x*, the direction in which f decreases is in the span of directions moving along which would exit the feasible region.
- Such *constrained minima* are critical points of the Lagrangian function $\mathcal{L}(\boldsymbol{x}, \boldsymbol{\lambda}) = f(\boldsymbol{x}) + \boldsymbol{\lambda}^T \boldsymbol{g}(\boldsymbol{x})$, so they satisfy:

$$abla \mathcal{L}(oldsymbol{x}^*,oldsymbol{\lambda}) = egin{bmatrix}
abla f(oldsymbol{x}^*) + oldsymbol{J}_{oldsymbol{g}}^T(oldsymbol{x}^*)oldsymbol{\lambda} \ g(oldsymbol{x}^*) \end{bmatrix} = oldsymbol{0}$$

Seeking λ^* to obtain a function $k(x) = \mathcal{L}(x, \lambda^*)$ with maximum global minimum is the dual optimization problem.

Sensitivity and Conditioning

The condition number of solving a nonlinear equations is $1/f'(x^*)$, however for a minimizer x^* , we have $f'(x^*) = 0$, so conditioning of optimization is inherently bad:

Consider perturbation of function values for a function that changes slowly near the minimum.

To analyze worst case error, consider how far we have to move from a root x* to perturb the function value by e:

$$\epsilon = f(x^* + h) - f(x^*) = \underbrace{f'(x^*)h}_{0} + \frac{1}{2}f''(x^*)h^2 + O(h^3)$$

- ► so if the function value changes by a infinitesimal perturbation ϵ , we have the error to the solution h, satisfies $h = O(\sqrt{\epsilon/f''(x^*)})$
- a perturbation to the function value in the kth significant digit, could result in the solution changing in the k/2th significant digit.

Golden Section Search

- ► Given bracket [a, b] with a unique local minimum (f is unimodal on the interval), golden section search considers consider points f(x₁), f(x₂), a < x₁ < x₂ < b and discards subinterval [a, x₁] or [x₂, b]:
 - If a function is strictly convex and bounded on [a, b], it is unimodal on that interval, but a unimodal function may be non-convex.
 - ▶ Because the function is unimodal, if we have f(x₁) < f(x₂) then the unique local minima f in [a, b] has to be in the interval [a, x₂].
 - So, if $f(x_1) < f(x_2)$ can restrict search to $[a, x_2]$ and otherwise to $[x_1, b]$.
- Since one point remains in the interval, golden section search selects x₁ and x₂ so one of them can be effectively reused in the next iteration:
 - For example, when $f(x_1) > f(x_2)$, x_2 is inside $[x_1, b]$ and we would like x_2 to serve as the x_1 for the next iteration.
 - ► To ensure this, and minimize resulting interval length, we pick $x_2 = a + (b-a)(\sqrt{5}-1)/2$ and $x_1 = b (b-a)(\sqrt{5}-1)/2$.
 - Consequently, the convergence of golden secetion search is linear with constant $(\sqrt{5}-1)/2$ per function evaluation.

Newton's Method for Optimization

At each iteration, approximate function by quadratic and find minimum of quadratic function:

Pick quadratic function \hat{f} as first three terms of Taylor expansion of f about x_k , matching value and first two derivatives of f at x_k .

▶ The new approximate guess will be given by $x_{k+1} - x_k = -f'(x_k)/f''(x_k)$:

$$f(x) \approx \hat{f}(x) = f(x_k) + f'(x_k)(x - x_k) + \frac{1}{2}f''(x_k)(x - x_k)^2$$

since the function is quadratic, we can find its unique critical point to find its minima,

$$\hat{f}'(x_{k+1}) = f'(x_k) + f''(x_k)(x_{k+1} - x_k) = 0.$$

Successive Parabolic Interpolation

- Interpolate f with a quadratic function at each step and find its minima: Given three points, there is a unique quadratic function interpolating them.
- The convergence rate of the resulting method is roughly 1.324
 By comparison, the convergence of golden section search is linear with a constant of 0.618, while Newton's method converges quadratically.

Safeguarded 1D Optimization

- Safeguarding can be done by bracketing via golden section search: Combination of Newton and golden section search
 - achieves quadratic convergence locally,
 - is guaranteed convergence provided unimodality of function.
- Backtracking and step-size control:
 - Can take smaller step $x_{k+1} = x_k \alpha_k f'(x_k) / f''(x_k)$ for some $\alpha_k < 1$.
 - Can backtrack and choose smaller α_k if $f(x_{k+1}) > f(x_k)$.

General Multidimensional Optimization

- Direct search methods by simplex (*Nelder-Mead*):
 - form a n + 1-point polytope in n-dimensional space and adjust worst point (highest function value) by moving it along a line passing through the centroid of the remaining points,
 - relies on function evaluations only, but can converge to nonstationary points even for convex 2D functions.
- Steepest descent: find the minimizer in the direction of the negative gradient:

$$\boldsymbol{x}_{k+1} = \boldsymbol{x}_k - \alpha_k \nabla f(\boldsymbol{x}_k)$$

such that $f(x_{k+1}) = \min_{\alpha_k} f(x_k - \alpha_k \nabla f(x_k))$, i.e. perform a line search (solve 1D optimization problem) in the direction of the negative gradient.

Convergence of Steepest Descent

- Steepest descent converges linearly with a constant that can be arbitrarily close to 1:
 - Convergence is slow locally, in the worst case, and generally depends on the Hessian near the minima.
 - If the gradient is changing quickly, it serves as good approximation only within a small local neighborhood, so the line search may result in arbitrarily small steps.
- Given quadratic optimization problem $f(x) = \frac{1}{2}x^T A x + c^T x$ where A is symmetric positive definite, consider the error $e_k = x_k x^*$:
 - We can quantify the error using the norm, $||x||_A = x^T A x$, as

$$\lim_{k \to \infty} \frac{||\boldsymbol{e}_{k+1}||_{\boldsymbol{A}}}{||\boldsymbol{e}_{k}||_{\boldsymbol{A}}} = \frac{\sigma_{\max}(\boldsymbol{A}) - \sigma_{\min}(\boldsymbol{A})}{\sigma_{\max}(\boldsymbol{A}) + \sigma_{\min}(\boldsymbol{A})}$$

- When sufficiently close to a local minima, general nonlinear optimization problems are described by such an SPD quadratic problem.
- Convergence rate depends on the conditioning of A, since

$$\frac{\sigma_{\max}(\boldsymbol{A}) - \sigma_{\min}(\boldsymbol{A})}{\sigma_{\max}(\boldsymbol{A}) + \sigma_{\min}(\boldsymbol{A})} = \frac{\kappa(\boldsymbol{A}) - 1}{\kappa(\boldsymbol{A}) + 1}$$

Gradient Methods with Extrapolation

▶ We can improve the constant in the linear rate of convergence of steepest descent by leveraging *extrapolation methods*, which consider two previous iterates (maintain *momentum* in the direction $x_k - x_{k-1}$):

$$\boldsymbol{x}_{k+1} = \boldsymbol{x}_k - \alpha_k \nabla f(\boldsymbol{x}_k) + \beta_k (\boldsymbol{x}_k - \boldsymbol{x}_{k-1})$$

► The *heavy ball method*, which uses constant $\alpha_k = \alpha$ and $\beta_k = \beta$, achieves better convergence than steepest descent:

For a quadratic program defined by A, these exist α and β , such that the convergence rate of the heavy ball method is

$$\lim_{k \to \infty} \frac{||\boldsymbol{e}_{k+1}||_{\boldsymbol{A}}}{||\boldsymbol{e}_k||_{\boldsymbol{A}}} = \frac{\sqrt{\kappa(\boldsymbol{A})} - 1}{\sqrt{\kappa(\boldsymbol{A})} + 1}$$

Nesterov's gradient optimization method is another instance of an extrapolation method that provides further improved optimality guarantees.

Conjugate Gradient Method

The *conjugate gradient method* is capable of making the optimal choice (for quadratic programs) of α_k and β_k at each iteration:

$$(lpha_k, eta_k) = rgmin_{lpha_k, eta_k} \left[f \Big(oldsymbol{x}_k - lpha_k
abla f(oldsymbol{x}_k) + eta_k (oldsymbol{x}_k - oldsymbol{x}_{k-1}) \Big)
ight]$$

- ► For SPD quadratic programming problems, conjugate gradient is an optimal 1st order method, converging in n − 1 iterations.
- It implicitly computes Lanczos iteration, searching along A-orthogonal directions at each step.
- Parallel tangents implementation of the method in a general nonlinear setting proceeds as follows
 - 1. Perform a step of steepest descent to generate \hat{x}_k from x_k .
 - 2. Generate x_{k+1} by minimizing over the line passing through x_{k-1} and \hat{x}_k .

Nonlinear Conjugate Gradient

- Various formulations of conjugate gradient are possible for nonlinear objective functions, which differ in how they compute β below
- Fletcher-Reeves is among the most common, computes the following at each iteration
 - 1. Perform 1D minimization for α in $f(\boldsymbol{x}_k + \alpha \boldsymbol{s}_k)$

$$2. \ \boldsymbol{x}_{k+1} = \boldsymbol{x}_k + \alpha \boldsymbol{s}_k$$

- 3. Compute gradient $g_{k+1} = \nabla f(x_{k+1})$
- 4. Compute $\beta = \boldsymbol{g}_{k+1}^T \boldsymbol{g}_{k+1} / (\boldsymbol{g}_k^T \boldsymbol{g}_{k+1})$
- $5. \ \boldsymbol{s}_{k+1} = -\boldsymbol{g}_{k+1} + \beta \boldsymbol{s}_k$

Conjugate Gradient for Quadratic Optimization

- Conjugate gradient is an optimal iterative method for quadratic optimization, $f(x) = \frac{1}{2}x^T A x - b^T x$
- For such problems, it can be expressed in an efficient and succinct form, computing at each iteration

1.
$$\alpha = \boldsymbol{r}_k^T \boldsymbol{r}_k / \boldsymbol{s}_k^T \boldsymbol{A} \boldsymbol{s}_k$$

$$\mathbf{2.} \ \boldsymbol{x}_{k+1} = \boldsymbol{x}_k + \alpha \boldsymbol{s}_k$$

3. Compute gradient $r_{k+1} = r_k - \alpha_k A s_k$

4. Compute
$$eta = oldsymbol{r}_{k+1}^T oldsymbol{r}_{k+1} / (oldsymbol{r}_k^T oldsymbol{r}_{k+1})$$

$$5. \ \boldsymbol{s}_{k+1} = \boldsymbol{r}_{k+1} + \beta \boldsymbol{s}_k$$

Note that for quadratic optimization, the negative gradient -g corresponds to the residual r = b - Ax

Krylov Optimization

Demo: Conjugate Gradient Parallel Tangents as Krylov Subspace Method

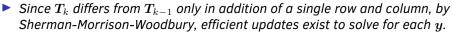
- Conjugate Gradient finds the minimizer of $f(x) = \frac{1}{2}x^T A x b^T x$ within the Krylov subspace of A:
 - It constructs Krylov subspace $\mathcal{K}_k(\mathbf{A}, \mathbf{b}) = \operatorname{span}(\mathbf{b}, \mathbf{A}\mathbf{b}, \dots, \mathbf{A}^{r-1}\mathbf{b})$.
 - At the kth step conjugate gradient yields iterate

$$\boldsymbol{x}_k = ||\boldsymbol{b}||_2 \boldsymbol{Q}_k \boldsymbol{T}_k^{-1} \boldsymbol{e}_1,$$

where Q_k are the Lanczos vectors associated with $\mathcal{K}_k(A, b)$ and $T_k = Q_k^T A Q_k$. This choice of x_k minimizes f(x) since

$$egin{aligned} \min_{oldsymbol{x}\in\mathcal{K}_k(oldsymbol{A},oldsymbol{c})} f(oldsymbol{x}) &= \min_{oldsymbol{y}\in\mathbb{R}^k}oldsymbol{y}^Toldsymbol{Q}_k^Toldsymbol{A}oldsymbol{Q}_koldsymbol{y} &= \min_{oldsymbol{y}\in\mathbb{R}^k}oldsymbol{y}^Toldsymbol{T}_koldsymbol{y} - oldsymbol{b}^Toldsymbol{Q}_koldsymbol{y} &= \min_{oldsymbol{y}\in\mathbb{R}^k}oldsymbol{y}^Toldsymbol{T}_koldsymbol{y} - ||oldsymbol{b}||_2oldsymbol{e}_1^Toldsymbol{y} &= \min_{oldsymbol{y}\in\mathbb{R}^k}oldsymbol{y}^Toldsymbol{T}_koldsymbol{y} - ||oldsymbol{b}||_2oldsymbol{e}_1^Toldsymbol{y} &= \lim_{oldsymbol{y}\in\mathbb{R}^k}oldsymbol{y}^Toldsymbol{T}_koldsymbol{y} - ||oldsymbol{b}||_2oldsymbol{e}_1^Toldsymbol{y} &= \lim_{oldsymbol{y}\in\mathbb{R}^k}oldsymbol{y}^Toldsymbol{T}_koldsymbol{y} - ||oldsymbol{b}||_2oldsymbol{e}_1^Toldsymbol{y} &= \lim_{oldsymbol{y}\in\mathbb{R}^k}oldsymbol{y}^Toldsymbol{T}_koldsymbol{y} - ||oldsymbol{b}||_2oldsymbol{e}_1^Toldsymbol{y} &= \lim_{oldsymbol{b}\in\mathbb{R}^k}oldsymbol{y}^Toldsymbol{T}_koldsymbol{y} - ||oldsymbol{b}||_2oldsymbol{e}_1^Toldsymbol{y} &= \lim_{oldsymbol{b}\in\mathbb{R}^k}oldsymbol{b}_koldsymbol{v} + oldsymbol{b}_koldsymbol{b}_koldsymbol{A} + oldsymbol{b}_koldsymbol{b}$$

is minimized by $oldsymbol{y} = ||oldsymbol{b}||_2 oldsymbol{T}_k^{-1} oldsymbol{e}_1.$



Newton's Method

Newton's method in n dimensions is given by finding minima of n-dimensional quadratic approximation:

$$f(\boldsymbol{x}_k + \boldsymbol{s}) \approx \hat{f}(\boldsymbol{s}) = f(\boldsymbol{x}_k) + \boldsymbol{s}^T \nabla f(\boldsymbol{x}_k) + \frac{1}{2} \boldsymbol{s}^T \boldsymbol{H}_f(\boldsymbol{x}_k) \boldsymbol{s}.$$

The existence of second derivatives of f at x_k ($H_f(x_k)$) is needed. The minima of this function can be determined by identifying critical points

$$\mathbf{0} = \nabla \hat{f}(\boldsymbol{s}) = \nabla f(\boldsymbol{x}_k) + \boldsymbol{H}_f(\boldsymbol{x}_k)\boldsymbol{s},$$

thus to determine s we solve the linear system,

$$H_f(\boldsymbol{x}_k)\boldsymbol{s} = -\nabla f(\boldsymbol{x}_k).$$

Assuming invertibility of the Hessian, Newton's method iteration is

$$\boldsymbol{x}_{k+1} = \boldsymbol{x}_k - \underbrace{\boldsymbol{H}_f(\boldsymbol{x}_k)^{-1} \nabla f(\boldsymbol{x}_k)}_{\boldsymbol{s}_k}.$$

Quadratic convergence follows by equivalence to Newton's method for solving nonlinear system of optimality equations $\nabla f(x) = 0$.

Quasi-Newton Methods

Quasi-Newton methods compute approximations to the Hessian at each step:

$$\boldsymbol{x}_{k+1} = \boldsymbol{x}_k - \alpha_k \boldsymbol{B}_k^{-1} \nabla f(\boldsymbol{x}_k)$$

where α_k is a line search parameter. Quasi-Newton methods can be more robust than Newton's method, as the Newton's method step can lead to a direction in which the objective function is strictly increasing.

The BFGS method is a secant update method, similar to Broyden's method:

At each iteration, perform a rank-2 update to B_k using $s_k = x_{k+1} - x_k$ and $y_k = \nabla f(x_{k+1}) - \nabla f(x_k)$:

$$oldsymbol{B}_{k+1} = oldsymbol{B}_k + rac{oldsymbol{y}_k oldsymbol{y}_k^T}{oldsymbol{y}_k^T oldsymbol{s}_k} - rac{oldsymbol{B}_k oldsymbol{s}_k oldsymbol{S}_k^T oldsymbol{B}_k}{oldsymbol{s}_k^T oldsymbol{B}_k oldsymbol{s}_k}$$

- Can update inverse with O(n²) work, but its more stable and efficient to update a symmetric indefinite factorization.
- The BFGS method also preserves symmetry of the Hessian approximation.

Nonlinear Least Squares

An important special case of multidimensional optimization is *nonlinear least* squares, the problem of fitting a nonlinear function $f_x(t)$ so that $f_x(t_i) \approx y_i$: For example, consider fitting $f_{[x_1,x_2]}(t) = x_1 \sin(x_2 t)$ so that

$$\begin{bmatrix} f_{[x_1,x_2]}(1.5) \\ f_{[x_1,x_2]}(1.9) \\ f_{[x_1,x_2]}(3.2) \end{bmatrix} \approx \begin{bmatrix} -1.2 \\ 4.5 \\ 7.3 \end{bmatrix}$$

We can cast nonlinear least squares as an optimization problem and solve it by Newton's method:

Define residual vector function $\boldsymbol{r}(\boldsymbol{x})$ so that $r_i(\boldsymbol{x}) = y_i - f_{\boldsymbol{x}}(t_i)$ and minimize

$$\phi({m x}) = rac{1}{2} ||{m r}({m x})||_2^2 = rac{1}{2} {m r}({m x})^T {m r}({m x}).$$

Now the gradient is $abla \phi({m x}) = {m J}_{m r}^T({m x}) {m r}({m x})$ and the Hessian is

$$\boldsymbol{H}_{\phi}(\boldsymbol{x}) = \boldsymbol{J}_{\boldsymbol{r}}^{T}(\boldsymbol{x})\boldsymbol{J}_{\boldsymbol{r}}(\boldsymbol{x}) + \sum_{i=1}^{m} r_{i}(\boldsymbol{x})\boldsymbol{H}_{r_{i}}(\boldsymbol{x}).$$

Gauss-Newton Method

> The Hessian for nonlinear least squares problems has the form:

$$m{H}_{\phi}(m{x}) = m{J}_{m{r}}^T(m{x}) m{J}_{m{r}}(m{x}) + \sum_{i=1}^m r_i(m{x}) m{H}_{r_i}(m{x}).$$

The second term is small when the residual function $m{r}(m{x})$ is small, so approximate

$$oldsymbol{H}_{\phi}(oldsymbol{x}) pprox oldsymbol{\hat{H}}_{\phi}(oldsymbol{x}) = oldsymbol{J}_{oldsymbol{r}}^T(oldsymbol{x}) oldsymbol{J}_{oldsymbol{r}}(oldsymbol{x}).$$

The Gauss-Newton method is Newton iteration with an approximate Hessian:

$$\boldsymbol{x}_{k+1} = \boldsymbol{x}_k - \hat{\boldsymbol{H}}_{\phi}(\boldsymbol{x}_k)^{-1} \nabla \phi(\boldsymbol{x}_k) = \boldsymbol{x}_k - (\boldsymbol{J}_{\boldsymbol{r}}^T(\boldsymbol{x}_k) \boldsymbol{J}_{\boldsymbol{r}}(\boldsymbol{x}_k))^{-1} \boldsymbol{J}_{\boldsymbol{r}}^T(\boldsymbol{x}_k) \boldsymbol{r}(\boldsymbol{x}_k).$$

- ▶ recognizing the normal equations, we interpret the Gauss-Newton method as solving linear least squares problems $J_r(x_k)s_k \cong r(x_k), x_{k+1} = x_k + s_k$.
- Gauss-Newton can also be derived by taking a linear approximation of f at x_k .
- Tykhonov regularization is often incorporated, yielding Levenberg-Marquardt.

Constrained Optimization Problems

▶ We now return to the general case of *constrained* optimization problems:

$$\min_{m{x}} f(m{x})$$
 subject to $m{g}(m{x}) = m{0}$ and $m{h}(m{x}) \leq m{0}$

When f is quadratic, while h, g is linear, this is a quadratic optimization problem.

- Generally, we will seek to reduce constrained optimization problems to a series of unconstrained optimization problems:
 - sequential quadratic programming: solve an unconstrained quadratic optimization problem at each iteration,
 - penalty-based methods: solve a series of more complicated (more ill-conditioned) unconstrained optimization problems,
 - active set methods: define sequence of optimization problems with inequality constrains ignored or treated as equality constraints.

Demo: Sequential Quadratic Programming

Sequential Quadratic Programming

Sequential quadratic programming (SQP) corresponds to using Newton's method to solve the equality constrained optimality conditions, by finding critical points of the Lagrangian function $\mathcal{L}(x, \lambda) = f(x) + \lambda^T g(x)$,

$$abla \mathcal{L}(oldsymbol{x},oldsymbol{\lambda}) = egin{bmatrix}
abla f(oldsymbol{x}) + oldsymbol{J}_{oldsymbol{g}}^T(oldsymbol{x})oldsymbol{\lambda} \ oldsymbol{g}(oldsymbol{x}) \end{bmatrix} = oldsymbol{0}$$

• At each iteration, SQP computes $\begin{bmatrix} \boldsymbol{x}_{k+1} \\ \boldsymbol{\lambda}_{k+1} \end{bmatrix} = \begin{bmatrix} \boldsymbol{x}_k \\ \boldsymbol{\lambda}_k \end{bmatrix} + \begin{bmatrix} \boldsymbol{s}_k \\ \boldsymbol{\delta}_k \end{bmatrix}$ by solving $\boldsymbol{H}_{\mathcal{L}}(\boldsymbol{x}_k, \boldsymbol{\lambda}_k) \begin{bmatrix} \boldsymbol{s}_k \\ \boldsymbol{\delta}_k \end{bmatrix} = -\nabla \mathcal{L}(\boldsymbol{x}_k, \boldsymbol{\lambda}_k)$

where

$$oldsymbol{H}_{\mathcal{L}}(oldsymbol{x}_k,oldsymbol{\lambda}_k) = egin{bmatrix} oldsymbol{B}(oldsymbol{x}_k,oldsymbol{\lambda}_k) & oldsymbol{J}_{oldsymbol{g}}^T(oldsymbol{x}_k) \ oldsymbol{J}_{oldsymbol{g}}(oldsymbol{x}_k) & oldsymbol{0} \end{bmatrix} \hspace{1.5cm} ext{with} \hspace{1.5cm} oldsymbol{B}(oldsymbol{x},oldsymbol{\lambda}) = oldsymbol{H}_f(oldsymbol{x}) + \sum_{i=1}^m \lambda_i oldsymbol{H}_{g_i}(oldsymbol{x})$$

Inequality Constrained Optimality Conditions

- The Karush-Kuhn-Tucker (KKT) conditions are necessary coniditions for local minima of a problem with equality and inequality constraints, they include
 - First, any minima x^* must be a feasible point, so $g(x^*) = 0$ and $h(x^*) \leq 0$.
 - We say the *i*th inequality constraint is active at a minima x^* if $h_i(x^*) = 0$.
 - ► The collection of equality constraints and active inequality constraints $q(x) = \begin{bmatrix} g(x) & h(x) \end{bmatrix}^T$, satisfies $q(x^*) = 0$.
 - The negative gradient of the objective function at the minima must be in the row span of the Jacobian of this collection of constraints:

$$-\nabla f(\boldsymbol{x}^*) = \boldsymbol{J}_{\boldsymbol{q}}^T(\boldsymbol{x}^*)\boldsymbol{\lambda}^* \quad \textit{where } \boldsymbol{\lambda}^* = \begin{bmatrix} \boldsymbol{\lambda}_1 & \boldsymbol{\lambda}_2 \end{bmatrix}^T \textit{ and } \boldsymbol{\lambda}_2 \leq 0.$$

To use SQP for an inequality constrained optimization problem, consider at each iteration an *active set* of constraints:

- Active set q_k contains all equality constraints and all inequality constraints that are exactly satisfied or violated at x_k.
- Active set method: perform one step of Newton's method to minimize $\mathcal{L}_k(x, \lambda) = f(x) + \lambda^T q_k(x)$ with respect to x and λ , then update active set.

Penalty Functions

Alternatively, we can reduce constrained optimization problems to unconstrained ones by modifying the objective function. *Penalty* functions are effective for equality constraints g(x) = 0:

$$\phi_{
ho}(\boldsymbol{x}) = f(\boldsymbol{x}) + \frac{1}{2} \rho \boldsymbol{g}(\boldsymbol{x})^T \boldsymbol{g}(\boldsymbol{x})$$

is a simple merit function, and its solutions x_{ρ}^* satisfy $\lim_{\rho \to \infty} x_{\rho}^* = x^*$. However, the Hessian of ϕ_{ρ} becomes increasingly ill-conditioned for large ρ , leading to slow convergence.

The augmented Lagrangian function provides a more numerically robust approach:

$$\mathcal{L}_{
ho}(oldsymbol{x},oldsymbol{\lambda}) = f(oldsymbol{x}) + oldsymbol{\lambda}^Toldsymbol{g}(oldsymbol{x}) + rac{1}{2}
hooldsymbol{g}(oldsymbol{x})^Toldsymbol{g}(oldsymbol{x})$$

Barrier Functions

- Barrier functions (interior point methods) provide an effective way of working with inequality constraints $h(x) \le 0$:
 - Provided we start at a feasible point, modify objective function so it diverges to ∞ when approaching border of feasible region.
 - Inverse barrier function:

$$\phi_{\mu}(\boldsymbol{x}) = f(\boldsymbol{x}) - \mu \sum_{i=1}^{m} \frac{1}{h_i(\boldsymbol{x})}.$$

Logarithmic barrier function:

$$\phi_{\mu}(\boldsymbol{x}) = f(\boldsymbol{x}) - \mu \sum_{i=1}^{m} \log(-h_i(\boldsymbol{x})).$$

- When using sufficiently small steps, we have ${m x}^*_\mu o {m x}^*$ as $\mu o 0$.
- Barrier and penality methods solve a sequence of unconstrained problems (for changing ρ or μ), requiring multiple executions of e.g., Newton's method.
- Primal-dual interior point methods can also be derived from the KKT conditions.