

# CS 598 EVS: Tensor Computations

## Course Overview

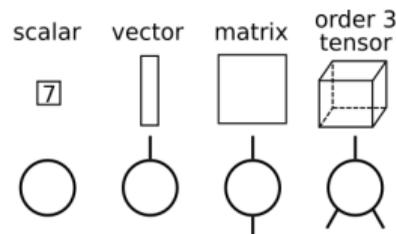
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# Tensors

A *tensor* is a collection of elements

- ▶ its *dimensions* define the size of the collection
- ▶ its *order* is the number of different dimensions
- ▶ specifying an index along each tensor *mode* defines an element of the tensor



A few examples of tensors are

- ▶ Order 0 tensors are scalars, e.g.,  $s \in \mathbb{R}$
- ▶ Order 1 tensors are vectors, e.g.,  $\mathbf{v} \in \mathbb{R}^n$
- ▶ Order 2 tensors are matrices, e.g.,  $\mathbf{A} \in \mathbb{R}^{m \times n}$
- ▶ An order 3 tensor with dimensions  $s_1 \times s_2 \times s_3$  is denoted as  $\mathcal{T} \in \mathbb{R}^{s_1 \times s_2 \times s_3}$  with elements  $t_{ijk}$  for  $i \in \{1, \dots, s_1\}, j \in \{1, \dots, s_2\}, k \in \{1, \dots, s_3\}$

## Reshaping Tensors

It's often helpful to use alternative views of the same collection of elements

- ▶ *Folding* a tensor yields a higher-order tensor with the same elements
- ▶ *Unfolding* a tensor yields a lower-order tensor with the same elements
- ▶ In linear algebra, we have the unfolding  $\mathbf{v} = \text{vec}(\mathbf{A})$ , which stacks the columns of  $\mathbf{A} \in \mathbb{R}^{m \times n}$  to produce  $\mathbf{v} \in \mathbb{R}^{mn}$
- ▶ For a tensor  $\mathcal{T} \in \mathbb{R}^{s_1 \times s_2 \times s_3}$ ,  $\mathbf{v} = \text{vec}(\mathcal{T})$  gives  $\mathbf{v} \in \mathbb{R}^{s_1 s_2 s_3}$  with

$$v_{i+(j-1)s_1+(k-1)s_1s_2} = t_{ijk}$$

- ▶ A common set of unfoldings is given by matricizations of a tensor, e.g., for order 3,

$$\mathbf{T}_{(1)} \in \mathbb{R}^{s_1 \times s_2 s_3}, \mathbf{T}_{(2)} \in \mathbb{R}^{s_2 \times s_1 s_3}, \text{ and } \mathbf{T}_{(3)} \in \mathbb{R}^{s_3 \times s_1 s_2}$$

# Tensor Contractions

A *tensor contraction* multiplies two tensors to produce a third

- ▶ Examples: inner product, outer product, tensor product, Hadamard (elementwise) product, matrix multiplication
- ▶ One higher order example is tensor-times-matrix (TTM), e.g.,

$$t_{ijkl} = \sum_q u_{ijql} v_{qk}$$

- ▶ A common contraction between two high order tensors is

$$t_{abij} = \sum_{p,q} u_{apiq} v_{pbqj}$$

- ▶ Tensor contractions can be reduced to products of matrices and/or vectors by transposing modes and matricizing both operands, then folding and transposing the product

# Tensor Contraction Expressions

In most applications, we wish to evaluate mathematical expressions involving contraction of more than two tensors

- ▶ Contractions of more than two tensors are also sometimes referred to as *einsums* (short for Einstein summation, in reference to Einstein's convention for omitting summation indices)
- ▶ One important example is the 'MTTKRP' kernel

$$u_{ir} = \sum_{j,k} t_{ijk} v_{jr} w_{kr}$$

- ▶ Efficient evaluation of such kernels requires specialized algorithms
- ▶ Contraction algorithms must also be adapted to leverage tensor properties such as symmetry with respect to permutation of modes, block-wise group symmetries, and data sparsity

# Tensor Decompositions

Tensor decompositions express a tensor as a contraction of *factors*

- ▶ Canonical polyadic (CP) decomposition, factors are three matrices:

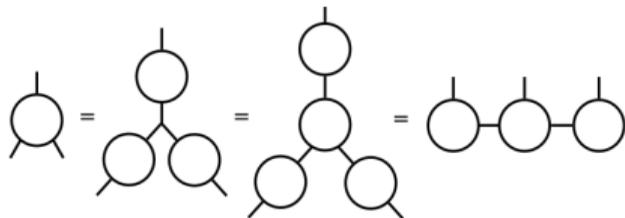
$$t_{ijk} = \sum_{r=1}^R u_{ir} v_{jr} w_{kr}$$

- ▶ Tucker decomposition, factors are three orthogonal matrices and a core tensor:

$$t_{ijk} = \sum_{p,q,r} u_{ip} v_{jq} w_{kr} z_{pqr}$$

- ▶ Tensor train decomposition, factors are matrices or order 3 tensors:

$$t_{i_1 i_2 i_3 i_4} = \sum_{j_1, j_2, j_3} u_{i_1 j_1} v_{j_1 i_2 j_2} w_{j_2 i_3 j_3} z_{j_3 i_4}$$



# Applications of Tensor Decompositions

- ▶ Tensor decompositions provide a mechanism for approximating tensor datasets with a smaller number of degrees of freedom
  - ▶ polynomial improvements are obtained in electronic structure calculations
  - ▶ exponential improvements are obtained for representing some quantum states
- ▶ With imposition of constraints (e.g., nonnegativity or orthogonality), they can be used for data mining tasks such as high-order clustering
  - ▶ in the presence of missing data, tensor decompositions may be used to perform tensor completion
- ▶ When the tensor represents an operator or mapping, tensor decompositions can be used to find reduced structure
  - ▶ fast algorithms, such as FFT and Strassen's matrix multiplication algorithm, may be viewed as tensor decompositions

# Tensor Decomposition Theory

- ▶ Many basic decomposition/approximation problems are formally NP-hard
- ▶ A considerable amount of theory focuses on CP decomposition and CP rank, some will be surveyed in this course
- ▶ A few alternate notions of tensor eigenvalues and singular values exist, and may be loosely tied to decompositions
- ▶ Stability and conditioning results exist for the tensor as an operator and CP decomposition as a problem

# Tensor Decomposition Algorithms

- ▶ Approximation with tensor decomposition is generally formulated as a nonlinear least squares (NLS) problem
- ▶ Optimization methods usually involve successive quadratic approximation (Newton-based methods) as opposed to gradient-based methods
- ▶ Alternating least squares (ALS) decouples nonlinear problem into subproblems on subsets of variables that are quadratic and solves each in an alternating manner
- ▶ Other optimization methods, such as interior point and ADMM, are often employed in the presence of constraints
- ▶ In all cases, methods are specialized to work efficiently for tensor decompositions and may be adapted for sparsity

# Tensor Networks

- ▶ Tensor network methods take as input a tensor that is already decomposed
- ▶ Goal is generally to learn something about an operator described by a tensor network
- ▶ Often want to compute extremal eigenpairs of matrix  $M$  a tensor folding of which  $\mathcal{T}$  is described by the tensor network, e.g.,

$$M = A \otimes B + C \otimes D$$

- ▶ Unknowns, e.g., eigenvectors in eigenproblem above, often also represented implicitly by a tensor decomposition
- ▶ These methods are prevalent for studying quantum systems, which involve a Hamiltonian acting on a space that is exponential in size relative to the system
- ▶ In this context, tensor networks are also effective for time-evolution

# Tensor Network Theory and Algorithms

- ▶ Different classes of functions have low rank with respect to different tensor networks
- ▶ 1D and 2D tensor networks are most widely used for quantum systems
- ▶ Successive (alternating) quadratic optimization also widely used for tensor networks
- ▶ *Canonical forms* propagate orthogonality conditions to ensure stability
- ▶ Naive contraction of 2D tensor networks has exponential cost, various approximate algorithms exist
- ▶ Other tensor networks trade-off connectivity and contractibility