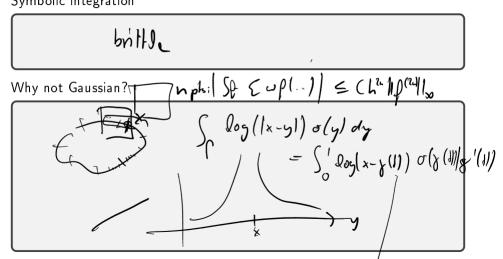
Joday Announcements - Extra Office Hours - Other PDEs - Quadrature - Presentation - Projection methods sedion rewritten

# 'Off-the-shelf' ways to compute integrals

How do I compute an integral of a nasty singular kernel? Symbolic integration



# Singular and Near-Singular Quadrature

1-3111gular Quadrature

Numerically distinct scenarios:

- Near-Singular quadrature
  - Integrand nonsingular
  - ▶ But may locally require lots of
  - Adaptive quadrature works, but...
- Singular quadrature
  - Integrand singular
  - Conventional quadrature fails

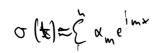
## Kussmaul-Martensen quadrature

#### Theorem (A special integral [Kress LIE Lemma 8.21])

$$\frac{1}{2\pi} \int_0^{2\pi} \log\left(4 \underline{\sin^2 \frac{t}{2}}\right) e^{imt} dt = \begin{cases} 0 & m = 0, \\ -\frac{1}{|m|} & m = \pm 1, \pm 2 \dots \end{cases}$$

Why is that exciting?

Demo: Kussmaul-Martensen quadrature

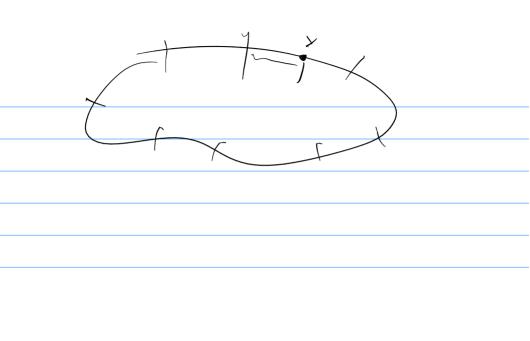




# Singularity Subtraction

$$\int \langle \mathsf{Thing} \ X \ \mathsf{you} \ \mathsf{would} \ \mathsf{like} \ \mathsf{to} \ \mathsf{integrate} \rangle$$
 
$$= \int \langle \mathsf{Thing} \ Y \ \mathsf{you} \ \mathit{can} \ \mathsf{integrate} \rangle$$
 
$$+ \int \langle \mathsf{Difference} \ X - Y \ \mathsf{which} \ \mathsf{is} \ \mathsf{easy} \ \mathsf{to} \ \mathsf{integrate} \ (\mathsf{numerically}) \rangle$$
 Give a typical application.

Drawbacks?



# High-Order Corrected Trapezoidal Quadrature

Conditions for new nodes, weights  $(\rightarrow \text{linear algebraic system, dep. on } n)$  to integrate

$$\langle \mathsf{smooth} \rangle \cdot \langle \mathsf{singular} \rangle + \langle \mathsf{smooth} \rangle$$

- ▶ Allowed singularities:  $|x|^{\lambda}$  (for  $|\lambda| < 1$  ),  $\log |x|$
- ► Generic nodes and weights for log singularity
- ▶ Nodes and weights copy-and-pasteable from paper

[Kapur, Rokhlin '97] 🥌

Alpert '99 conceptually similar:

#### Generalized Gaussian

- ► "Gaussian":
  - ightharpoonup Integrates 2n functions exactly with n nodes
  - Positive weights
- Clarify assumptions on system of functions ("Chebyshev system") for which Gaussian quadratures exist
- When do (left/right) singular vectors of integral operators give rise to Chebyshev systems?
  - In many practical cases!
- ► Find nodes/weights by Newton's method
  - ► With special starting point
- Very accurate
- Nodes and weights for download

[Yarvin/Rokhlin '98]

# Singularity cancellation: Polar coordinate transform

$$\int \int_{\partial\Omega} K(\mathbf{x},\mathbf{y})\phi(\mathbf{y})ds_{\mathbf{y}}$$

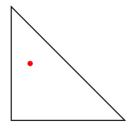
$$=$$

$$\int_{0}^{R} \int_{\mathbf{x}+\mathbf{r}\in\partial\Omega\cap\partial B(\mathbf{x},r)} K(\mathbf{x},\mathbf{x}+\mathbf{r})\phi(\mathbf{x}+\mathbf{r})d\langle\operatorname{angles}\rangle \, r \, dr$$

$$=$$

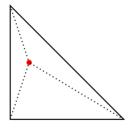
$$\int_{0}^{R} \int_{\mathbf{x}+\mathbf{r}\in\partial\Omega\cap\partial B(\mathbf{x},r)} \frac{K_{\operatorname{less singular}}(\mathbf{x},\mathbf{x}+\mathbf{r})}{r} \phi(\mathbf{x}+\mathbf{r})d\langle\operatorname{angles}\rangle \, r \, dr$$
where  $K_{\operatorname{less singular}} = K \cdot r$ .

## Quadrature on Triangles



Problem: Singularity can sit anywhere in triangle  $\rightarrow$  need lots of quadrature rules (one per target)

## Quadrature on Triangles



Problem: Singularity can sit *anywhere* in triangle → need *lots* of quadrature rules (one per target)

#### Kernel regularization

Singularity makes integration troublesome: Get rid of it!

$$\frac{\dots}{\sqrt{(x-y)^2}} \quad \to \quad \frac{\dots}{\sqrt{(x-y)^2+\epsilon^2}}$$

Use Richardson extrapolation to recover limit as  $\epsilon o 0$ .

(May also use geometric motivation: limit along line towards singular point.)

Primary drawbacks:

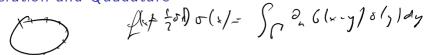
- Low-order accurate
- Need to make  $\epsilon$  smaller (i.e. kernel more singular) to get better accuracy

Can take many forms-for example:

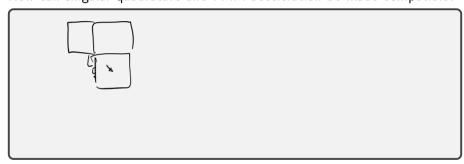
- Convolve integrand to smooth it
- ( o remove/weaken singularity)
- Extrapolate towards no smoothing

Related: [Beale/Lai '01]

#### Acceleration and Quadature



How can singular quadrature and FMM acceleration be made compatible?



# FMMs and other Layer Potentials



How does an FMM evaluate a double layer?

compute impolos of dlp learner

How does an FMM evaluate S'?

eval D of local exponsions at the end

What effect does this have on accuracy?

D does not loss on order
S' loses an order

#### Outline

Introduction

Dense Matrices and Computation

Tools for Low-Rank Linear Algebra

Rank and Smoothnes

Near and Far: Separating out High-Rank Interactions

Outlook: Building a Fast PDE Solve

Going Infinite: Integral Operators and Functional Analysis

Singular Integrals and Potential Theory

Boundary Value Problem

Back from Infinity: Discretization

#### Computing Integrals: Approaches to Quadrature

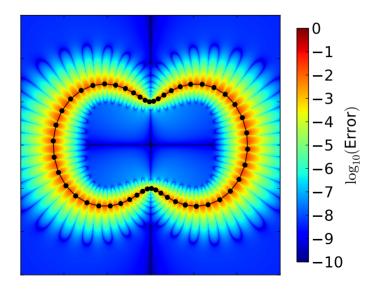
A Bag of Quadrature Tricks

Quadrature by expansion ('QBX')

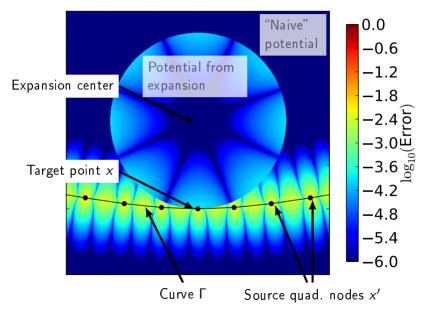
Reducing Complexity through better Expansion: Results: Layer Potentials Results: Poisson

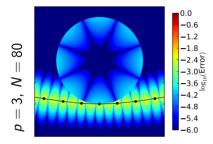
Going General: More PDEs

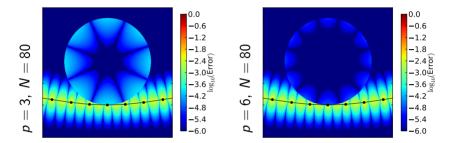
## Layer Potential Evaluation: Some Intuition

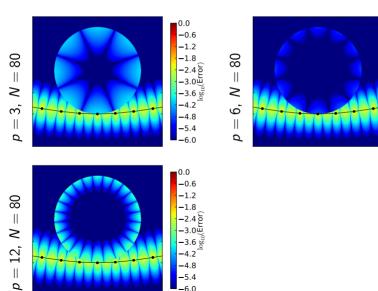


# QBX: Idea









-6.0

0.0 -0.6

-1.2

-1.8

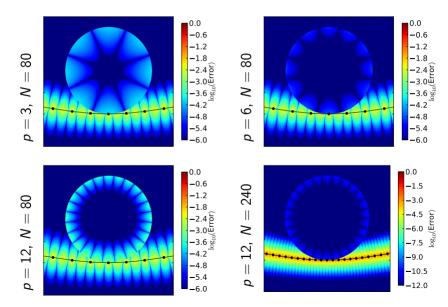
-2.4 -3.0 -3.6 -3.6

-4.2

-4.8

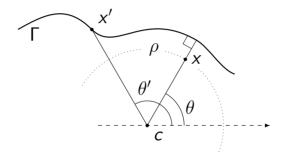
-5.4

-6.0



# QBX: Notation, Basics

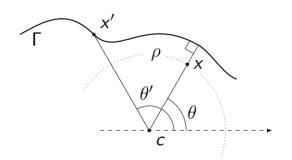
Graf's addition theorem



QBX: Notati

Graf's ad

Requires: |x - c| < |x' - c| ("local expansion")



$$H_0^{(1)}(k|x-x'|) = \sum_{l=0}^{\infty} H_l^{(1)}(k|x'-c|)e^{il\theta'}J_l(k|x-c|)e^{-il\theta}$$

#### QBX: Formulation, Discretization

Compute layer potential on the disk as

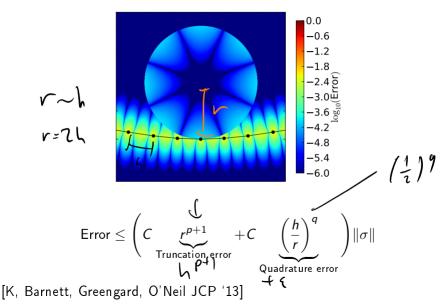
$$S_k\sigma(x)=\sum_{l=-\infty}^{\infty}G)J_l(k\rho)e^{-il\theta}$$
 with 
$$\alpha_I=\overbrace{\frac{i}{4}}^{0}H_I^{(1)}(k|x'-c|)e^{il\theta'}\sigma(x')\,\mathrm{d}x'\quad (I=-\infty,\dots,\infty)$$
  $S\sigma$  is a smooth function  $up$  to  $\Gamma$ .

# QBX: Formulation. Discretization

 $S\sigma$  is a smooth function up to  $\Gamma$ .

with

# Quadrature by Expansion (QBX)



# Achieving high order

$$\mathsf{Error} \leq \left( C \underbrace{r^{p+1}}_{\mathsf{Truncation error}} + C \underbrace{\left( \frac{h}{r} \right)^q}_{\mathsf{Quadrature error}} \right) \| \sigma \|$$

#### Two approaches:

- ightharpoonup Asymptotically convergent:  $r = \sqrt{h}$
- ► ⊕ Error  $\rightarrow$  0 as  $h \rightarrow 0$ ► ⊕ Low order:  $h^{(p+1)/2}$ ► Convergent with controlled precision: r = 5h
  - ightharpoonup Error ightharpoonup 0 as h 
    ightharpoonup 0
  - ightharpoonup High order:  $h^{p+1}$  to controlled precision  $\epsilon := (1/5)^q$

# Other layer potentials

Can't just do single-layer potentials:

$$\alpha_I^D = \frac{i}{4} \int_{\Gamma} \frac{\partial}{\partial \hat{n}_{x'}} H_I^{(1)}(k|x'-c|) e^{il\theta'} \mu(x') \, \mathrm{d}x'.$$

Even easier for target derivatives (S' et al.): Take derivative of local expansion.

Analysis says: Will lose an order.

Slight issue: QBX computes one-sided limits.

Fortunately: Jump relations are known-e.g.

$$(PV)D^*\mu(x)|_{\Gamma} = \lim_{x^{\pm} \to x} D\mu(x^{\pm}) \mp \frac{1}{2}\mu(x).$$

Alternative: Two-sided average Preferred because of conditioning