

September 8, 2026

Announcements

- HW2

Goals

- SVD of low-rank A
in $\tilde{O}(Nk^2)$
- smoothness
→ expensive

Review

- Interpolative decomp.
↳ CRA

$$Q^T A$$

Range finder:

suppose we know rank k

$$\Omega \in \mathbb{R}^{N \times (k+p)}$$

$$A \in \mathbb{R}^{N \times N}$$

$$Y = A\Omega$$

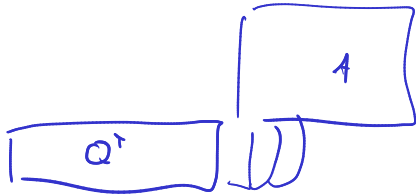
(hopefully; via $O(N)$ matvec)

$$\hookrightarrow \tilde{Y} = (AA^T)^{-1} A\Omega$$

$$Q\tilde{X} = Y \quad N \times (k+p)$$


$$\rightarrow Q$$
$$A \approx QQ^T A$$

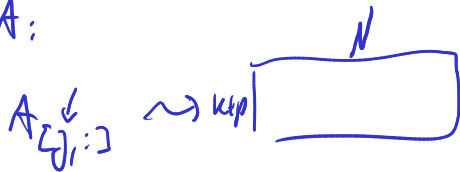
$$Q^T A$$



Interpolative decomp,

$$Z \approx P Z_{[q,:]}$$

Instead of $Q^T A$:



ID Q vs ID A

$$A \approx Q Q^T A$$

What does row selection mean for the LRA?

$$Q \approx (P Q_{[i,:]})$$

$$i \in \{1, \dots, N\}^{k+p}$$

$$A \approx P Q_{[i,:]} Q^T A$$

$$A_{[i,:]} \approx \underbrace{P_{[i,:]}}_{Id} Q_{[i,:]} Q^T A$$

$$P A_{[i,:]}$$

[Martinsson, Rokhlin, Tygert '06]

Demo: Reusing Decompressors

ID: Remarks

Slight tradeoff here: what?

How would we use the ID in the context of the range finder?

Demo: Interpolative Decomposition

Name a property that the ID has over other factorizations.

ID: Impact on Low-Rank Algorithms

All our randomized tools have two stages:

1. Cast columns of A in terms of 'small' coordinates with respect to a bigger basis.
2. Do actual work only on coordinate representation

Complexity?

What is the impact of the ID?

Leveraging the ID for SVD (I)

Build a low-rank SVD with row extraction.

$$A = P A_{\text{eq}}$$

$N \times N$ $N \times k$ $k \times N$

① Compute a row QR :

$$^{N \times k} (A_{\text{eq}})^T = \bar{Q} \bar{R}$$

$N \times k$ $N \times k$ $k \times k$

② Upsample row coefficients $\bar{R}^T$

$$Z = P \bar{R}^T$$

$N \times k$ $N \times k$ $k \times k$

③

$$U \Sigma \tilde{V}^T = Z$$

$N \times k$ $k \times k$ $k \times k$ $N \times k$

Leveraging the ID for SVD (II)

In what way does this give us an SVD of A ?

$$\begin{aligned} & U \Sigma (\bar{Q} \tilde{V})^T \\ &= U \Sigma \tilde{V}^T \bar{Q}^T \\ &= \Sigma \bar{Q}^T \\ &= P \bar{R}^T \bar{Q}^T \\ &= P A_{[p]} \end{aligned}$$

Leveraging the ID for SVD (III)

Q: Why did we need to do the row QR?



Where are we now?

- ▶ We have observed that we can make matvecs faster if the matrix has low-ish numerical rank
- ▶ In particular, it seems as though if a matrix has low rank, there is no end to the shenanigans we can play.
- ▶ We have observed that some matrices we are interested in (in some cases) have low numerical rank (cf. the point potential example)
- ▶ We have developed a set of tools that lets us obtain LRAs and do useful work (using SVD as a proxy for “useful work”) in $O(N \cdot k^\alpha)$ time (assuming availability of a cheap matvec).

Next stop: Get some insight into *why* these matrices have low rank in the first place, to perhaps help improve our machinery even further.

Outline

Introduction

Dense Matrices and Computation

Tools for Low-Rank Linear Algebra

Rank and Smoothness

Local Expansions

Multipole Expansions

Rank Estimates

Proxy Expansions

Near and Far: Separating out High-Rank Interactions

Outlook: Building a Fast PDE Solver

Going Infinite: Integral Operators and Functional Analysis

Singular Integrals and Potential Theory

Boundary Value Problems

Back from Infinity: Discretization

Computing Integrals: Approaches to Quadrature

Going General: More PDEs

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Punchline

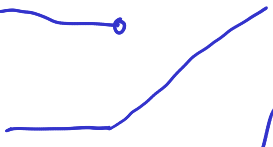
What do (numerical) rank and smoothness have to do with each other?

- Polys
- $\sin/\cos$
- eigenfunctions of Sturm-Liouville
- . . .

Even shorter punchline?

$$D^{-1}f(x) := \int_a^x f(y) dy$$

f : 

$D^{-1}f$: 

$(D^{-1})^2 f$: 

Smoothing Operators

If the operations you are considering are *smoothing*, you can expect to get a lot of mileage out of low-rank machinery.

What types of operations are smoothing?



Now: Consider some examples of smoothness, with justification.

How do we judge smoothness?

Taylor

Recap: Multivariate Taylor

$$f(c+h) \approx \sum_{p=0}^k \frac{f^{(p)}(c)}{p!} h^p \quad (1D)$$

Multi-index : n dim.

$$\vec{p} \in \mathbb{N}_0^n$$

$$\vec{p} = (0, 1, 2)$$

$$|\vec{p}| = p_1 + \dots + p_n$$

$$\vec{p}! = p_1! p_2! \dots p_n!$$

$$\vec{x} \in \mathbb{R}^n$$

$$\vec{x}^{\vec{p}} = x_1^{p_1} \dots x_n^{p_n}$$

$$D^{\vec{p}} F = \frac{\partial^{|\vec{p}|}}{\partial x_1^{p_1} \dots \partial x_n^{p_n}}$$

$$f(\vec{z} + \vec{h}) \approx \sum_{|\vec{p}| \leq k} \frac{\partial^{\vec{p}} f(\vec{z})}{\vec{p}!} \vec{h}^{\vec{p}}$$

$$v(1,0)$$

$$v(2,1)$$

$$v(0,0), v(0,1), \dots$$

?

$$\left| f(\vec{z} + \vec{h}) - \sum_{\vec{p}} \frac{\partial^{\vec{p}} f(\vec{z})}{\vec{p}!} \vec{h}^{\vec{p}} \right| = O(\|\vec{h}\|^{k+1})$$

$$|\vec{p}| \leq k$$

$$\mathcal{P}^k$$

$$\max p_i \leq k$$

$$\mathcal{Q}^k$$