

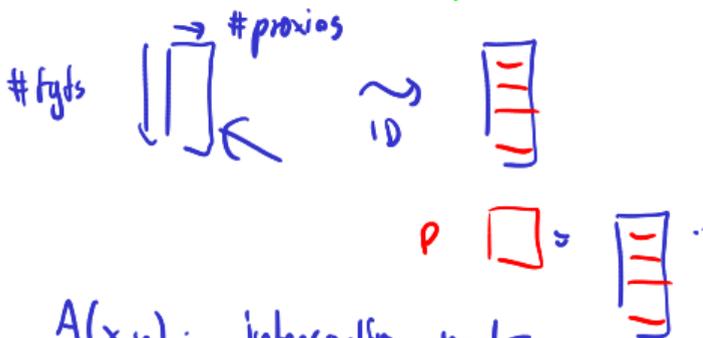
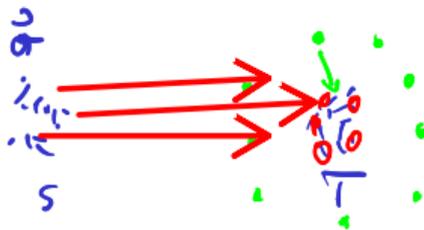
Announcements:

Goals:

Review:

"basis" : expansion  $\rightarrow$  targets

"coefficients" : sources  $\rightarrow$  expansion



$A(x,y)$ : interaction mat

$$P A(\text{skel}, \text{src}) \approx A(\text{tgt}, \text{src})$$

$$\rightarrow P A(\text{skel}, \text{src}) \vec{0} \approx A(\text{tgt}, \text{src}) \vec{0}$$

Proxies that lead to bad results:

- too close? → increases the rank of  $A(\text{site}, \text{site})$



- not covering the sphere?
- too few? → OK in exact <sup>scary</sup> cliff hanger <sub>with metric</sub>  
→ "targets too similar" in FD,
- too few? → limits representable  $i, \text{rank}$
- too many? → costly

## Where are we now? (I)

Summarize what we know about interaction ranks.

- ▶ We know that far interactions with a smooth kernel have low rank. (Because: short Taylor expansion suffices)

- ▶ If

$$\psi(\mathbf{x}) = \sum_j G(\mathbf{x}, \mathbf{y}_j) \varphi(\mathbf{y}_j)$$

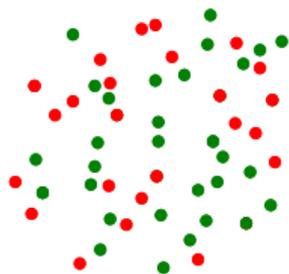
satisfies a PDE (e.g. Laplace), i.e. if  $G(\mathbf{x}, \mathbf{y}_j)$  satisfies a PDE, then that low rank is *even* lower.

- ▶ Can construct interior ('local') and exterior ('multipole') expansions (using Taylor or other tools).
- ▶ Can lower the number of terms using the PDE.
- ▶ Can construct LinAlg-workalikes for interior ('local') and exterior ('multipole') expansions.
- ▶ Can make those cheap using proxy points.

## Where are we now? (II)

So we can compute interactions where sources are distant from targets (i.e. where the interaction is low rank) quite quickly.

**Problem:** In general, that's not the situation that we're in.



**But:** *Most* of the targets are far away from *most* of the sources.

( $\Leftrightarrow$  Only a few sources are close to a chosen 'close-knit' group of targets.)

So maybe we can do business yet—we just need to split out the near interactions to get a hold of the far ones (which (a) constitute the bulk of the work and (b) can be made cheap as we saw.)

# Outline

Introduction

Dense Matrices and Computation

Tools for Low-Rank Linear Algebra

Rank and Smoothness

**Near and Far: Separating out High-Rank Interactions**

Ewald Summation

Barnes-Hut

Fast Multipole

Direct Solvers

The Butterfly Factorization

Outlook: Building a Fast PDE Solver

Going Infinite: Integral Operators and Functional Analysis

Singular Integrals and Potential Theory

Boundary Value Problems

Back from Infinity: Discretization

Computing Integrals: Approaches to Quadrature

Going General: More PDEs

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## Preliminaries: Convolution

$$(f * g)(x) = \int_{\mathbb{R}} \overset{?}{f}(\overset{?}{\xi}) \overset{?}{g}(x - \overset{?}{\xi}) d\xi.$$

- ▶ Convolution with shifted  $\delta$  is the same as shifting the function;

$$[f * (\xi \mapsto \delta(\xi - a))](x) = f(x - a)$$

- ▶ Convolution is linear (in both arguments) and commutative.

$$\int_0^1 f(x) \delta(x - 0.5) dx = f(0.5)$$

## Preliminaries: Fourier Transform

$$\mathcal{F}(f)(\omega) = \int_{\mathbb{R}} f(x) e^{-2\pi i \omega x} dx$$

- ▶ Convolution turns into multiplication:  $\mathcal{F}\{f * g\} = \mathcal{F}f \cdot \mathcal{F}g$ ,
- ▶ A single  $\delta$  turns into:  $\mathcal{F}\{\delta(x - a)\}(\omega) = e^{-ia\omega}$
- ▶ And a “train” of  $\delta$ s turns into:

$$\mathcal{F}\left\{\sum_{\ell \in \mathbb{Z}} \delta(x - \ell)\right\}(\omega) = \sum_{k \in \mathbb{Z}} \delta(\omega - 2\pi k).$$

What is  $\mathcal{F}\{f(x - a)\}$ ?

$$x \mapsto f(x - a) = (\delta(x - a)) * f$$

$$\mathcal{F}\{f(x - a)\} = \mathcal{F}\{\delta(x - a) * f\} = \mathcal{F}\{\delta(x - a)\} \cdot \mathcal{F}\{f\} = \mathcal{F}\{f\} e^{-ia\omega}$$

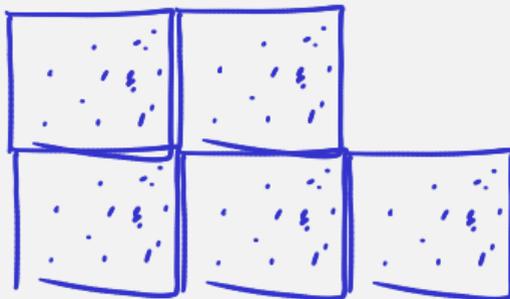
See e.g. [\[Décoret '04\]](#).

## Simple and Periodic: Ewald Summation

Want to evaluate potential from an infinite periodic grid of sources:

$$\psi(\mathbf{x}) = \sum_{\mathbf{m} \in \mathbb{Z}^d} \sum_{j=1}^{N_{\text{src}}} G(\mathbf{x}, \mathbf{y}_j + \mathbf{m}) \varphi(\mathbf{y}_j)$$

$$\mathcal{H} = \{ \dots, -2, -1, 0, 1, 2, \dots \}$$



## Lattice Sums: Convergence

Q: When does this have a right to converge?

$$\sum_n \frac{1}{n} \quad \sum_n \frac{1}{n^2}$$

no      ok

Assume  $G = O(\|\vec{x}\|_2^{-p})$  (as  $\vec{x} \rightarrow \infty$ )

$$\psi(\vec{0}) = \sum_{i=0}^{\infty} \sum_{\text{cells @ dist } i} O(i^{-p})$$

$$= \sum_{i=0}^{\infty} O(i^{d-1}) O(i^{-p}) = \sum_{i=0}^{\infty} O(i^{d-1-p})$$

$$d-1-p < -1 \iff p > d$$

## Ewald Summation: Dealing with Smoothness

$$\psi(\mathbf{x}) = \sum_{\mathbf{i} \in \mathbb{Z}^d} \sum_{j=1}^{N_{\text{src}}} G(\mathbf{x} - (\mathbf{y}_j + \mathbf{i})) \varphi(\mathbf{y}_j)$$

Clear: a discrete convolution. Would like to make use of the fact that the Fourier transform turns convolutions into products. How?

Issue:  $G$  is non-smooth.

# Ewald Summation: Screens

$\sigma$  density screen

$$G(\vec{x}) = \underbrace{\sigma(x)}_{G_{LR}} G(x) + \underbrace{(1-\sigma(x))}_{G_{SR}} G(x)$$

For example,

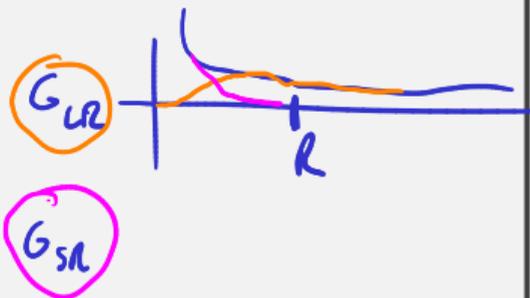
$$\frac{1}{\|\vec{x}\|_2^4} = G(\vec{x}) = \sigma(\vec{x}) \frac{1}{\|\vec{x}\|_2^4} + (1-\sigma(\vec{x})) \frac{1}{\|\vec{x}\|_2^4}$$

$$\sigma(x) \in [0, 1]$$

$$\sigma(\vec{x}) = 0 \quad (\|\vec{x}\|_2 \geq R)$$

$(1-\sigma)$  has bounded support.

$$\sigma(\vec{x}) = 1 \quad \text{if } \|\vec{x}\|_2 \leq R$$



# Ewald Summation: Field Splitting

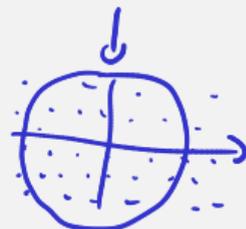
We can split the computation (from the perspective of a unit cell target) as follows:

	$G_{sc}$	$G_{lc}$ (smooth)
Close source (non-singular)	$\Rightarrow$ eval. directly	Fourier
Far away ( $\text{dist} \geq R^n$ )	$\odot$	Fourier

# Ewald Summation: Summation (1D for simplicity)

Interesting bit: How to sum  $G_{LR}$ .

$$\begin{aligned}
 \mathcal{F}\{\psi\} - \mathcal{F}\{\psi_{src}\} &= \mathcal{F}\{\psi_{cell}\} \\
 &= \mathcal{F}\{G_{cell}\} \mathcal{F}\left\{x \mapsto \sum_{m \in \mathbb{Z}} \sum_{j=1}^{N_{src}} \delta(x - y_j - m)\right\} \\
 &= \mathcal{F}\{G_{cell}\} \cdot \sum_{j=1}^{N_{src}} e^{-iy_j \omega} \cdot \mathcal{F}\left\{\sum_{m \in \mathbb{Z}} \delta(x - m)\right\} \\
 &= \mathcal{F}\{G_{cell}\}(\omega) \cdot \sum_{j=1}^{N_{src}} e^{-iy_j \omega} \cdot (\omega \mapsto \sum_{n \in \mathbb{Z}} \delta(\omega - 2\pi n))
 \end{aligned}$$



## Ewald Summation: Remarks

- In practice:** Fourier transforms carried out discretely, using FFT.
- ▶ Additional error contributions from interpolation  
(small if screen smooth enough to be well-sampled by mesh)
  - ▶  $O(N \log N)$  cost (from FFT)
  - ▶ Need to choose evaluation grid ('mesh')
  - ▶ Resulting method called Particle-Mesh-Ewald ('PME')

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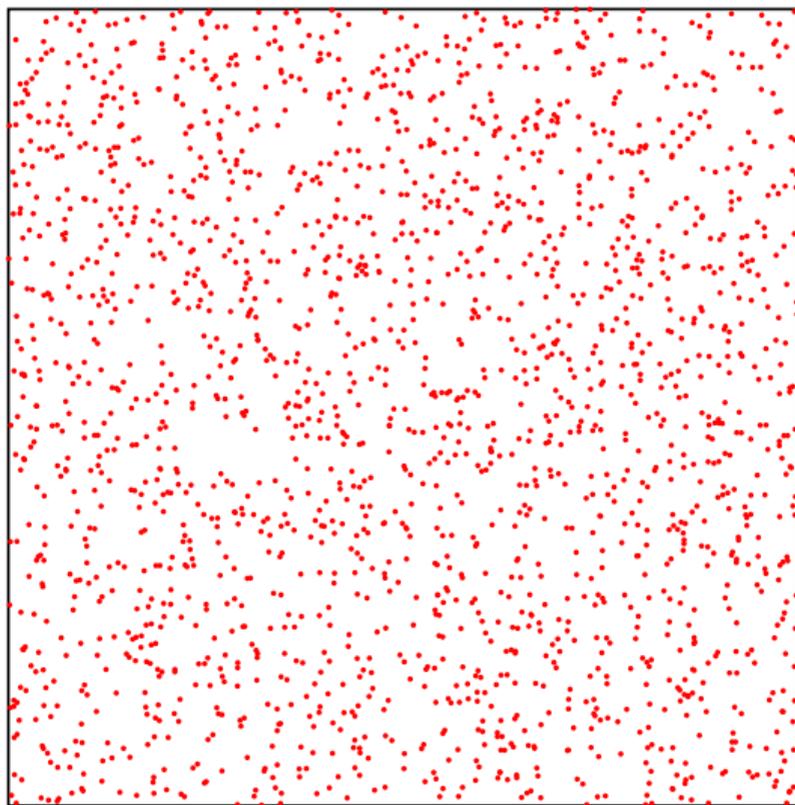
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## Barnes-Hut: Putting Multipole Expansions to Work



(Figure following G. Martinsson)

## Barnes-Hut: The Task At Hand

Want: All-pairs interaction.

Caution:

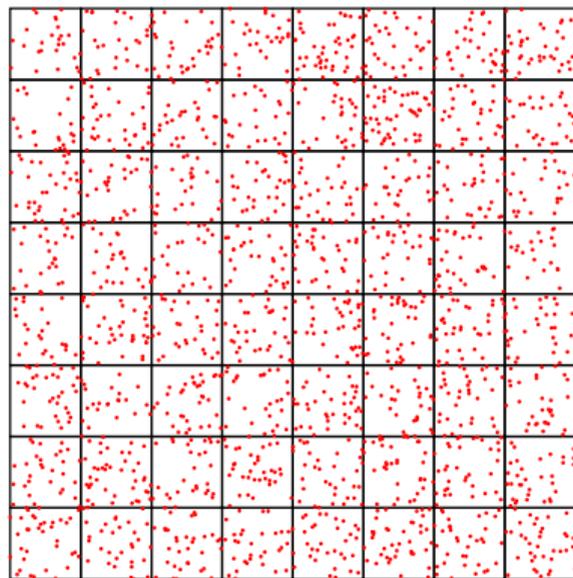
- ▶ In these figures: **targets** **sources**
- ▶ Here: **targets and sources**

$$\vec{x}_i = \vec{y}_j$$

$$\vec{u} = A \vec{q}$$

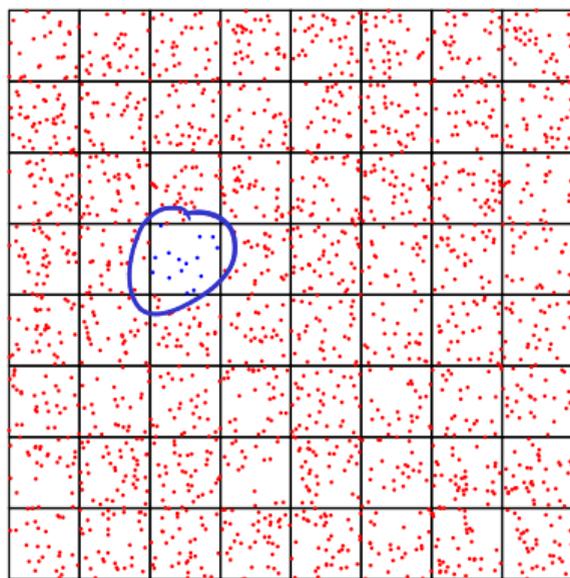
$$A_{ij} = \log(\|x_i - y_j\|_2)$$

## Barnes-Hut: Putting Multipole Expansions to Work



(Figure following G. Martinsson)

## Barnes-Hut: Putting Multipole Expansions to Work



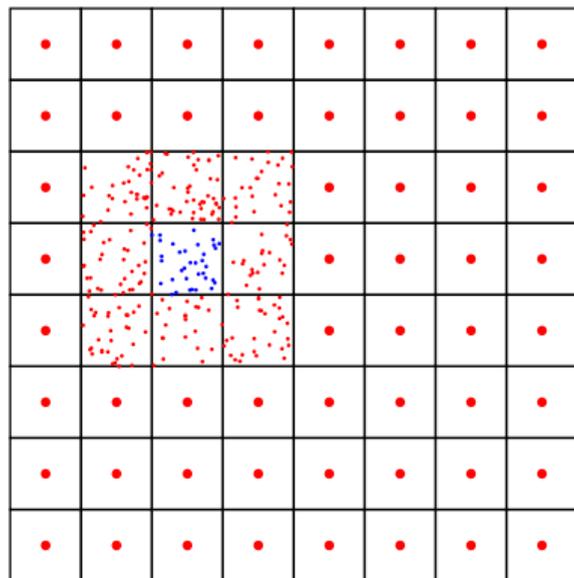
(Figure following G. Martinsson)

## Barnes-Hut: Box Targets

For sake of discussion, choose one 'box' as targets.

Q: For which boxes can we then use multipole expansions?

## Barnes-Hut: Putting Multipole Expansions to Work



*complexity?*

(Figure following G. Martinsson)



## Barnes-Hut: Accuracy

With this computational outline, what's the accuracy?



Q: Does this get better or worse as dimension increases?