

Python Basics!

functions, scope

CS101 Lecture #4

Administrivia

- Homework #2 is due Wed Oct. 19.

Data Types—A Few Points

Complex numbers, \mathbb{C}

- Represent numbers with an imaginary component.
- Use j for i :
 $z = 1.0 + 1j$

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 $z = 1.0 + 1j$
- `z.real + z.imag * 1j`

Strings

- ❖ As a literal: text surrounded by quotes.
 - ❑ "DEEP"
- ❖ Each symbol is a character.
- ❖ Unlike numeric types, strings vary in length.

String operations

- ❖ **Concatenation:** combine two strings
 - ❑ Uses the + symbol
 - ❑ 'RACE' + 'CAR'
- ❖ **Repetition:** repeat a string
 - ❑ Uses the *
 - ❑ 'HELLO '*10
- ❖ **Formatting:** used to encode other data as string
 - ❑ Uses % symbol

Formatting operator

- ❖ Creates string with value inserted
 - ❑ Formats nicely
 - ❑ Requires indicator of type inside of string
 - `"%i"` int
 - `"%f"` float
 - `"%e"` float (scientific notation)
 - `"%s"` str

Example

```
print( "An integer:    %i" % 7 )
print( "A float:      %f" % 7.0 )
print( "A float:      %e" % 7.0 )
print( "A string:     %s" % 'seven' )
```

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- ❖ If negative, counts down from end.
- ❖ Does this work on other data types like int?

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Slicing operator :

- ❖ Extracts range of characters (*substring*)
- ❖ Range specified inside of indexing operator
a = "FIREHOUSE"
a[0:4]
- ❖ Can be a bit tricky at first:
 - ❑ Includes character at first index
 - ❑ Excludes character at last index

Example

```
alpha = "ABCDE"  
x = alpha[1:3]
```

What is the value of x?

- A 'AB'
- B 'ABC'
- C 'BC'
- D 'BCD'
- E 'CD'

Functions

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- ❖ Analogy: Functions are more verbs.
- ❖ Also called subroutine or procedure.

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 - ❑ `print()`
- ❖ Many functions come built-in to Python or in the standard library.
- ❖ Others we will compose at need.

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- ❖ A function can accept zero to many arguments.
- ❖ Multiple arguments are separated by commas:
 - ❖ `min(1,4,5)`
 - ❖ `max(1,4,5)`

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 - ❑ `float("0.3")`
 - ❑ `str(3 + 5j)`
- ❖ Be careful of nonsense:
 - ❑ `int("Rex")`
 - ❑ `int(3 + 5j)`
- ❖ Also called subroutine or procedure.

- ▣ `input` is a built-in function.

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- ❖ Return value: input from user (as `str`)

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Goal

- ❖ A program should achieve a goal.
- ❖ Next time we will write our first nontrivial program.

Reminders

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